## Exercises

SC2\_14 – Fourier Transform.

1. The following MATLAB code computes and displays a **rect pulse**, its double and triple convolutions, using the **conv()** function for the convolution between two vectors:

```
a=-2; b=2; T=b-a; t=a:.01:b; N=numel(t)-1;
R=rectpuls(t);
RR=conv(R,R,'same')*T/N; % double convolution
RRR=conv(RR,R,'same')*T/N; % triple convolution
plot(t,R,'b'); axis equal; hold on
plot(t,RR,'r')
plot(t,RRR,'g')
```

Compute the two convolutions by means of a **DFT** and by means of the **cconv()** function. Display the results.

2. The following MATLAB code computes and displays a **noisy rect pulse**, its double and triple convolutions, using the **conv()** function for the convolution between two vectors:

```
a=-2; b=2; T=b-a; t=a:.01:b; N=numel(t)-1;
rng('default')
R=rand(size(t)).*rectpuls(t); % with uniform random noise
RR=conv(R,R,'same')*T/N; % double convolution
RRR=conv(RR,R,'same')*T/N; % triple convolution
plot(t,R,'b'); axis equal; hold on
plot(t,RR/max(RR),'r')
plot(t,RRR/max(RRR),'g')
```

Compute the two convolutions by means of a **DFT** and by means of the **cconv()** function. Display the results.

- 3. Explain why, from sinc( $\omega$ ) being the Fourier Transform of the rect pulse function, it follows that the Fourier Transform of the triangular pulse function is sinc<sup>2</sup>( $\omega$ ).
- 4. The following symbolic code shows the effects of Windowing error:

```
syms t real; f=exp(-abs(t)/2); figure; fplot(f,[-10 10])
L=10; w=rectangularPulse(-L/2,+L/2,t); figure; fplot(w,[-10 10])
figure; fplot( f*w, [-10 10])
F=fourier(f); figure; fplot(abs(F),[-10 10],'Color','k')
W=fourier(w); figure; fplot(abs(G),[-10 10],'Color','r')
G=fourier(f*w); figure; fplot(abs(G),[-10 10],'Color','b')
```

What happens for L=5?

- 5. Why, by sampling  $2\cos(t) + \sin(5t)$  at a frequency  $2/\pi < Nyquist$  frequency, are we able to reconstruct  $2\cos(t) + \sin(t)$ , and not  $2\cos(t) + \sin(2t)$ , or  $2\cos(t) + \sin(3t)$ , or  $2\cos(t) + \sin(4t)$ ?
- 6. What is the Nyquist frequency of the signal cos(x) + sin(10x)? Check it by means of the Fourier Transform and Sampling Theorem. Display what happens with samples at a lower frequency.
- 7. How can we avoid an Aliasing Error in estimating numerically the Fourier Spectrum from a sample of the signal function  $f(t)=\cos(1000\pi t)$  in the interval [0,0.1]? And how can we produce Aliasing Error? Write a MATLAB code to produce an example for both the questions.

8. The following MATLAB code displays informations about an audio file and then loads it into the MATLAB Workspace:

Download zip files containing some audio files from the Course page on the eLearning platform. Write a MATLAB function to detect the musical notes from an audio file by means of numerical Short Time Fourier Transform. Compare your results to those returned by the **spectrogram()** function (in Signal Processing Toolbox).