



### L. Magistrale in IA (ML&BD)

# Scientific Computing (part 2 – 6 credits)

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## 920 - 2020 PEGLI STUDY

- Extended complex plane C\*.
- Stereographic projection.
- Moebius mappings.

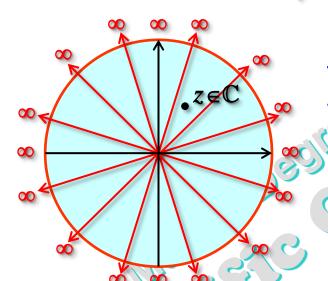


Let us consider the following plane curves: a circle  $\Gamma$  and a straight line r.

Are there more points on the circle  $\Gamma$  or on the line r?

#### Extended complex plane $\mathbb{C}^* = \mathbb{C} \cup \{\infty\}$

 $\mathbb{C}^*$  or  $\mathbb{C}_{\infty}$  denotes the extended complex plane, that contains all the complex numbers and also the point at  $\infty$ 



There is a single point at  $\infty$ , which lies on the boundary of the complex plane  $\mathbb{C}$ . It can be imagined as a point where  $|z| \to \infty$  in all directions (its argument is undefined).

In the extended complex plane C\* the following

operations are <u>defined</u> (as limits):

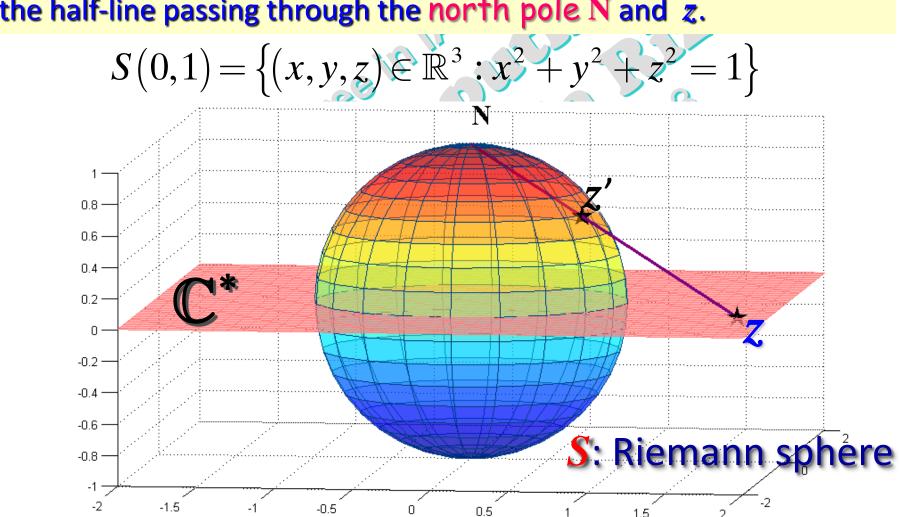
$$z+\infty = \infty$$
,  $\infty + \infty = \infty$ ,  $z \times \infty$ ,  $z \times \infty = \infty$ ,  $z \times \infty$ ,  $z \times$ 

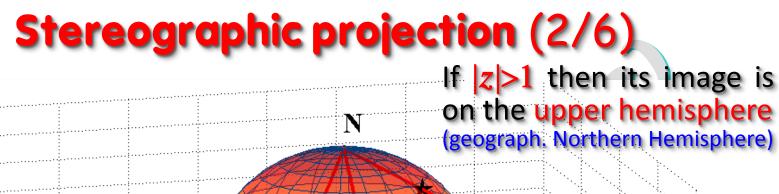
But the following operations are <u>undefined</u>:  $+ \infty - \infty$ .

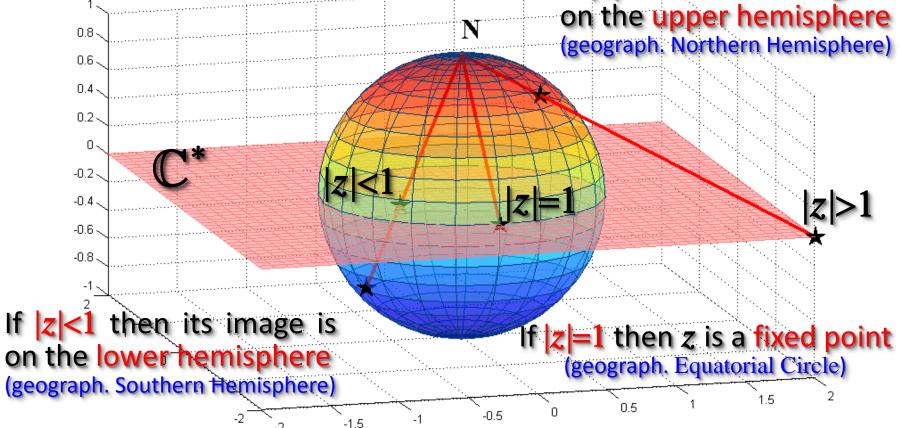
$$+\infty-\infty,$$
  
 $0\times\infty,$   
 $0/0,$ 

### 3D Stereographic projection (1/6)

It is a one-to-one mapping between the extended complex plane  $\mathbb{C}^*$  and all the points on the unit sphere S(0,1). Each complex number z is mapped to z, that is the intersection between the sphere and the half-line passing through the north pole  $\mathbb{N}$  and z.







There is no complex number z corresponding to the North Pole N(0,0,1).

The map between  $\mathbb{C}^*$  and S is completed by setting:

$$N(0,0,1) \longleftrightarrow \infty$$

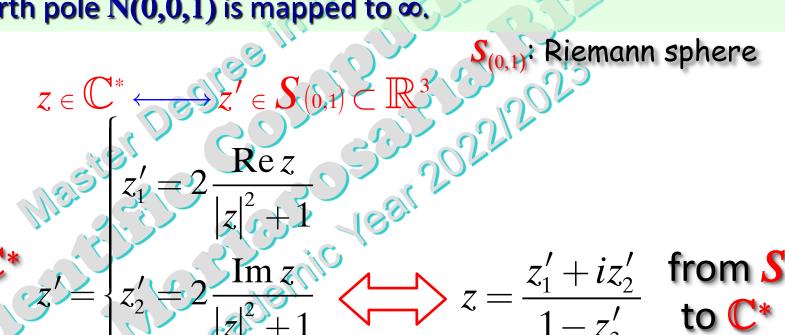
and now, on S, the point at  $\infty$  is as visible as any other point.

#### Stereographic projection (3/6)

The (one-to-one) map is defined as:

$$z \in \mathbb{C} \longrightarrow z' \in S(0,1) - \{N\} \subset \mathbb{R}^3$$

but it can be completed to the extended complex plane  $\mathbb{C}^* = \mathbb{C} \cup \{\infty\}$  if the north pole N(0,0,1) is mapped to  $\infty$ .



$$z_3' = \frac{|z|^2 - 1}{|z|^2 + 1}$$

#### Stereographic Projection (4/6)

It makes visible the point ∞ as any other point.

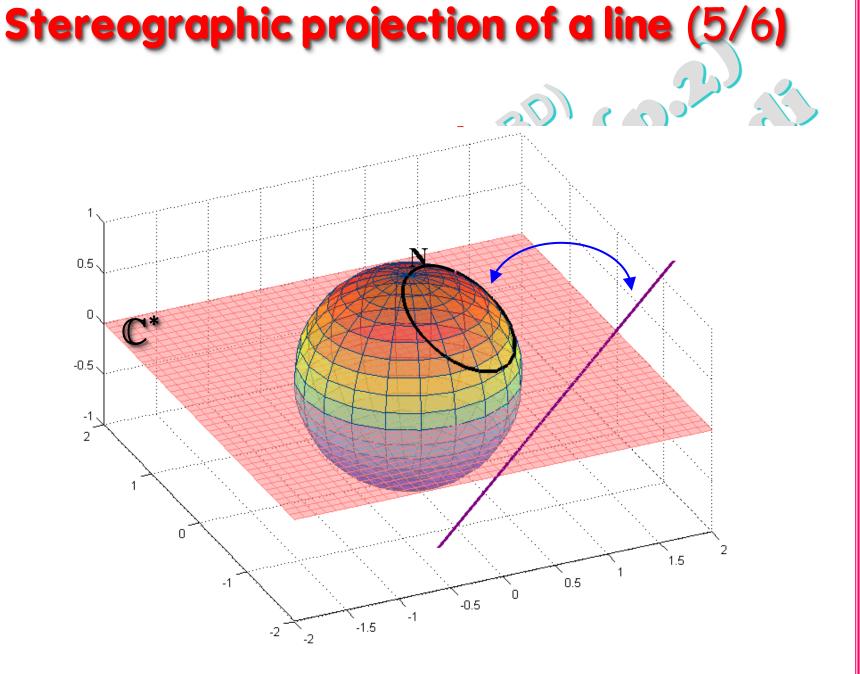
#### **Property**

The Stereographic Projection maps all the lines and circles, in the complex plane, onto all the circles on the sphere.

The images of the lines in the complex plane are just the circles on the sphere passing through the North Pole N.

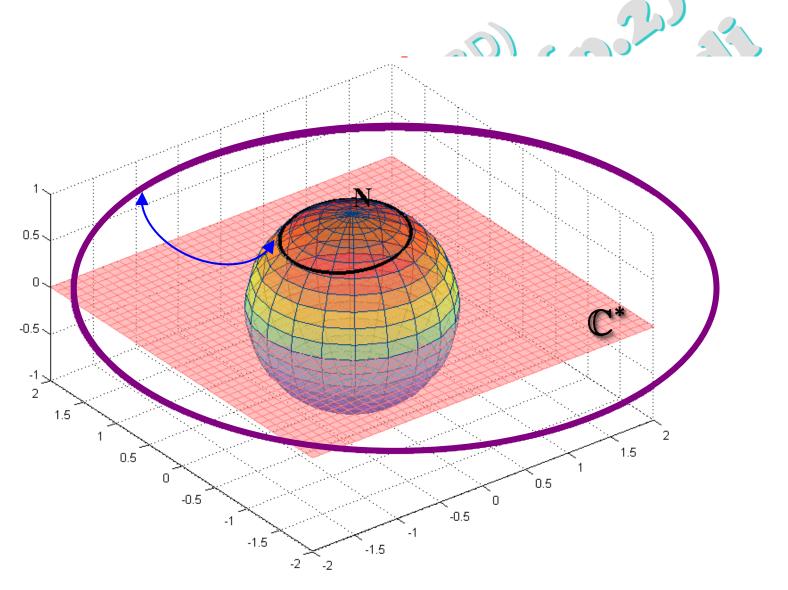


A generalized circle (also named as cline or circline) is a straight line  $\cup \{\infty\}$  or a circle



A line in the complex plane is mapped to a circle on S passing through N

#### Stereographic projection of a circle (6/6)



A circle in the complex plane is mapped to a circle on S not passing through N

#### Moebius mappings

$$T_M: z \in \mathbb{C}^* \longrightarrow w \in \mathbb{C}^*$$
  $w = T_M(z) = \frac{az+b}{cz+d}$   $a,b,c,d \in \mathbb{C}^*$  is the extended complex plane

#### main correspondences

$$z \neq -\frac{d}{c} \xrightarrow{T_{M}} w = \frac{az+b}{cz+d}$$

$$z = -\frac{d}{c} \xrightarrow{T_{M}} w = \infty$$

$$z = \infty \xrightarrow{T_{M}} w = \frac{a}{c}$$

We can also use the homogeneous coordinates for complex numbers

$$z = \begin{pmatrix} x \\ y \end{pmatrix} \longleftrightarrow \begin{pmatrix} x \\ y \\ 1 \end{pmatrix} = \begin{pmatrix} z \\ 1 \end{pmatrix} \qquad w = \begin{pmatrix} u \\ v \end{pmatrix} \longleftrightarrow \begin{pmatrix} u \\ v \\ 1 \end{pmatrix} = \begin{pmatrix} w \\ 1 \end{pmatrix}$$
$$\infty = (\zeta, 0)^{\top}, \ \zeta \in \mathbb{C}^* : \zeta \neq 0$$

M: transformation matrix  $M = \begin{bmatrix} a & b \\ & & \end{bmatrix}$ 



$$T_{M}(z) = \frac{az+b}{cz+d}$$

$$\det M$$

$$T'(z) = ad-bc$$

svms a b c d z M=[a b;c d]; Z=[z;1]; W=M\*Z; T=W(1)/W(2);dT=simplify(diff(T,z))  $(a*d - b*c)/(d + c*z)^2$ 

 $\lim_{z\to\infty} T'_{M}(z) = 0$ 

 $T_M$  conformal if  $\det M \neq 0$ , non-conformal at ∞

If  $\det M=0$ , what does it mean for  $T_M$ ?

#### **Moebius mappings**

$$w = T_M(z) = \frac{az+b}{cz+d}$$

$$\mathbf{M} = \begin{pmatrix} \mathbf{a} & \mathbf{b} \\ \mathbf{c} & \mathbf{d} \end{pmatrix} \det(\mathbf{M}) \neq \mathbf{0}$$

inverse mapping



its inverse is of the same kind as  $T_{M}$ 

inverse transformation matrix 
$$M^* = \begin{pmatrix} d & +b \\ -c & a \end{pmatrix} = \operatorname{adj} M : M \cdot M^* = \det M \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

The matrix  $M^*$  of the inverse mapping is the adjoint of M, defined as:  $M^* = \det M \cdot M^{-1}$ 

i.e.,  $M^*$  is the same as the inverse, with the addition of the scale factor  $\det(M)$ 

#### Properties of a Moebius map (1/2)

The inverse map of a  $T_M$  is a Moebius map too.

A T<sub>M</sub> (≠ identity) has 2 fixed points at most. If a T<sub>M</sub> has 3 fixed points, then it is the identity map.

Every T<sub>M</sub> consists of at most two translations, a homothety, a rotation and an inversion:

$$w=T_{M}(z)=\frac{az+b}{cz+d}=f_{4}\circ f_{3}\circ f_{2}\circ f_{1}$$
 
$$f_{1}(z)=z+d/c,\quad f_{2}(z)=1/z,\quad f_{3}(z)=\frac{bc-ad}{c^{2}}z,\quad f_{4}(z)=z+a/c$$
 translation inversion homothety + translation rotation

A T<sub>M</sub> maps "generalized circles" to "generalized circles".

A generalized circle is a straight line or a circle.

#### Fixed points of a Moebius map

How many and what are the fixed points of a  $T_{M}$ ?

z fixed point of  $T_M(z)$ 



$$T_M(z) = z$$



But the eigenvalues of M have no connection with the fixed points of  $T_M$ 

### Example 1: inversion

$$T_M(z) = \frac{1}{z}$$
  $M = \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ 

$$T_M(z) = 4z + 8i = \frac{4z + 8i}{1}$$
  $M = \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} 4 & 8i \\ 0 & 1 \end{pmatrix}$ 

#### Fixed points of a Moebius map

How many and what are the fixed points of a  $T_M$ ?

z fixed point of  $T_M(z)$ 



 $I_M(z)=z$ 



If  $z=\alpha/\beta$  is a fixed point of  $T_{M}$ , then  $(\alpha,\beta)^T$  is an eigenvector of M

But the eigenvalues of M have no connection with the fixed points of  $T_M$ 

#### Example 3:

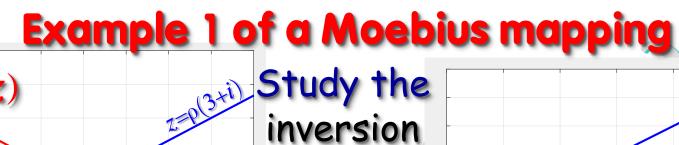
2 fixed points

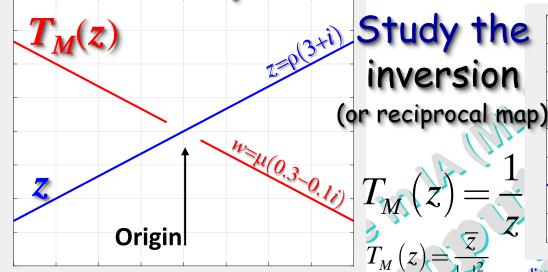
### $= \frac{z-v}{z+i} \qquad M = \begin{pmatrix} c & d \\ c & d \end{pmatrix} = \begin{pmatrix} 1 & i \\ 1 & i \end{pmatrix}$

#### Example 4:

$$= \frac{z-2}{z-1} \qquad M = \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} 1 & -2 \\ 1 & -1 \end{pmatrix}$$

Origin

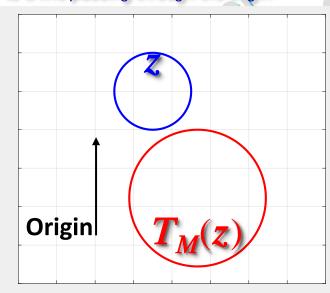




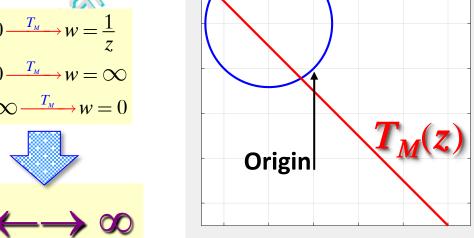
a line passing through the origin is mapped to a line passing through the origin



origin curve image curve

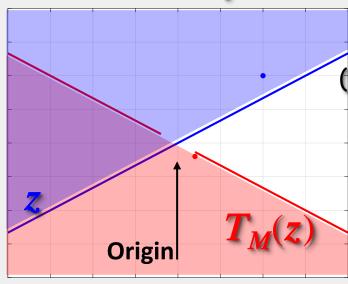


a circle not passing through the origin is mapped to a circle not passing through the origin



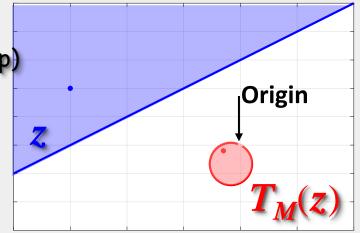
a circle passing through the origin is mapped to a line

#### Example 1 of a Moebius mapping



inversion (or reciprocal map)

$$T_{M}\left(z\right) = \frac{1}{z}$$



a line passing through the origin

Origin

origin domain image domain

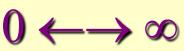
a line not passing through the origin

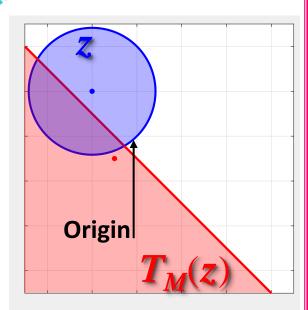
#### main correspondences

$$z \neq 0 \xrightarrow{T_M} w = \frac{1}{z}$$

$$z = 0 \xrightarrow{T_M} w = \infty$$

$$z = \infty \xrightarrow{T_M} w = 0$$





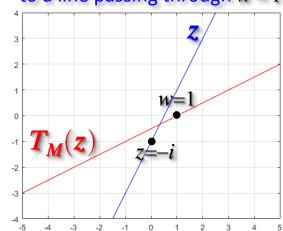
e origin a circle passing through the origin

a circle not passing through the origin

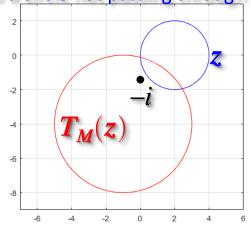
#### Example 2 of a Moebius mapping

$$w = T_M(z) = \frac{z - i}{z + i}$$

a line passing trough z = -i is mapped to a line passing through w = 1



a circle not passing through z = -i is mapped to a circle not passing through w = 1



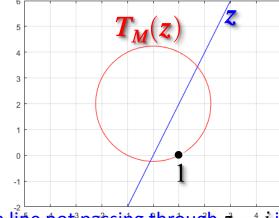




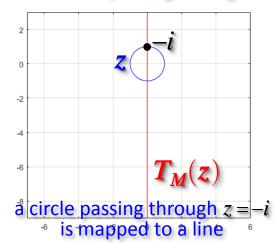




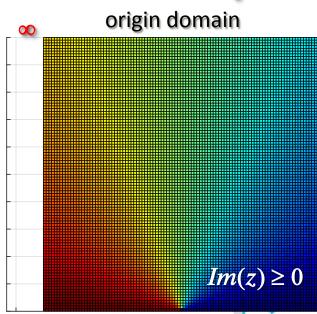




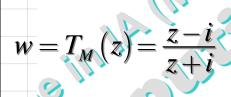
a line not passing through z = -i is mapped to a circle passing through w = 1



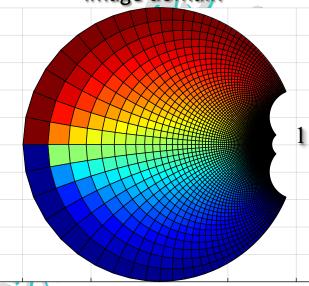
#### Example 2 of a Moebius mapping











$$z = T_M^{-1}(w) = \frac{-i(w+1)}{w-1}$$

w-plane



$$z = -i \qquad \qquad w = 0$$

$$z = \infty \qquad \qquad w = 1$$

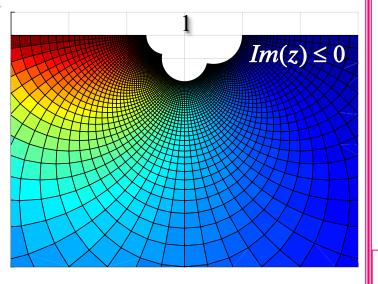


 $Re(z) \ge 0$ 

other correspondences

$$z=0 \longleftrightarrow w=-1$$





#### Properties of a Moebius map (2/2)

There exists a single  $T_{M}$  that maps 3 different points  $Z_1$ ,  $Z_2$ ,  $Z_3$ to 3 different points  $w_1$ ,  $w_2$ ,  $w_3$ . This  $T_{M}$  is implicitly defined by the following equation

$$\frac{w - w_1}{w - w_3} \cdot \frac{w_2 - w_3}{w_2 - w_1} = \frac{z - z_1}{z - z_3} \cdot \frac{z_2 - z_3}{z_2 - z_1}$$

If one of the points is ∞, then the ratio containing ∞ must be replaced by 1.

$$z_1 = 0 \longleftrightarrow w_1$$

$$w_2 =$$

$$W_2 = 0$$

$$\frac{w+1}{w-1} \cdot \frac{-1}{+1} = \frac{z}{i}$$

$$=\frac{z}{i} \frac{z_2 - z_3}{z - z_3}$$

$$\frac{z}{i}$$

$$W = T_M(z) = \frac{z-z}{z+1}$$

$$z_{1} = 0 \qquad \longleftrightarrow \qquad w_{1} \equiv -1$$

$$z_{2} = i \qquad \longleftrightarrow \qquad w_{2} = 0$$

$$z_{3} \equiv \infty \qquad \longleftrightarrow \qquad w_{3} \equiv 1$$

$$v = T_{M}(z) = \frac{z - i}{z + i}$$

$$w = T_{M}(z) = \frac{z - i}{z + i}$$

$$w = T_{M}(z) = \frac{z - i}{z + i}$$

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$$w = T_{M}(z) = \frac{z - i}{z + i}$$

$$w = T_M(z) = \frac{z(w_1 W_k - w_3 Z_k) + z_1 w_3 Z_k - z_3 w_1 W_k}{z(W_k - Z_k) + z_1 Z_k - z_3 W_k}$$

### **Example MATLAB**

Find, with the Symbolic Math Toolbox,  $T_M$  and  $T_M^{-1}$  by the 3-point property

```
No point at ∞
                     W - W_1 \quad W_2 - W_3
                             W-W_3
zk=[1;1i;-1]; wk=[1;-1i;-1];
syms W Z
Eqn=(W-wk(1))*(wk(2)-wk(3))/((W-wk(3))*(wk(2)-wk(1))) == ...
    (Z-zk(1))*(zk(2)-zk(3))/((Z-zk(3))*(zk(2)-zk(1)));
S=solve(Eqn,W,'ReturnConditions',true)
S = struct with fields:
            W: 1/Z
   parameters: [1×0 sym]
   conditions: Z ~= 0 & Z ~= -1
TM=matlabFunction(simplify(S.W)) % TM: Moebius mapping
TM = function handle with value:
   Q(Z)1.0./Z
S=solve(Eqn,Z,'ReturnConditions',true)
S = struct with fields:
            Z: 1/W
   parameters: [1×0 sym]
   conditions: W ~= 0 & W ~= -1
TM1=matlabFunction(simplify(S.Z)) % TM1: inverse TM
TM1 = function handle with value:
   @(W)1.0./W
```

#### Example MATLAB (cont.)

Find, with the Symbolic Math Toolbox,  $T_M$  and  $T_M^{-1}$  by the 3-point property

```
z_3 is the point at \infty
                         \overline{W} - \overline{W}_1 \quad \overline{W}_2 - \overline{W}_3
                         W_2 - W_1 \quad W - W_3
  zk=[0;1i;Inf]; wk=[-1;0;1];
  syms W Z
  Eqn=(W-wk(1))*(wk(2)-wk(3))/((W-wk(3))*(wk(2)-wk(1))) == ...
       (Z-zk(1))/(zk(2)-zk(1));
  S=solve(Eqn,W,'ReturnConditions',true)
  S = struct with fields:
                                                             w = T_M(z) = \frac{z-i}{z+i}
                W: (1 + Z*1i)/(-1 + Z*1i)
      parameters: [1×0 sym]
      conditions: Z ~= -1i
  TM=matlabFunction(simplify(S.W)) % TM: Moebius mapping
  TM = function handle with value:
      Q(Z)(Z.*1i+1.0)./(Z.*1i-1.0)
  S=solve(Eqn,Z,'ReturnConditions',true)
  S = struct with fields:
                Z: -((W + 1)*1i)/(W - 1)
      parameters: [1×0 sym]
      conditions: symtrue
  TM1=matlabFunction(simplify(S.Z)) % TM1: inverse TM
  TM1 = function handle with value:
       Q(W)((W+1.0).*-1i)./(W-1.0)
```

#### Example MATLAB (cont.)

Find, with the Symbolic Math Toolbox,  $T_M$  and  $T_M^{-1}$  by the 3-point property

```
\frac{w - w_1}{w_2 - w_1} = \frac{z - z_1}{z_2 - z_3}
zk = [.75; .55; .25]; wk = [3; 2; Inf];
syms \ W \ Z
Eqn = (W - wk(1)) / (wk(2) - wk(1)) == ...
(Z - zk(1)) * (zk(2) - zk(3)) / ((Z - zk(3)) * (zk(2) - zk(1)));
```

S=solve(Eqn,W,'ReturnConditions',true)

```
S = struct with fields:
```

W: 1/Z

parameters: [1x0 sym]
conditions: symtrue

conditions: W ~= 0

TM=matlabFunction(simplify(S.W)); % TM: Moebius mapping

#### **Exercise**

TM1=matlabFunction(simplify(S.Z)); % TM1: inverse TM