

Intelligent Signal Processing

Fuzzy Systems

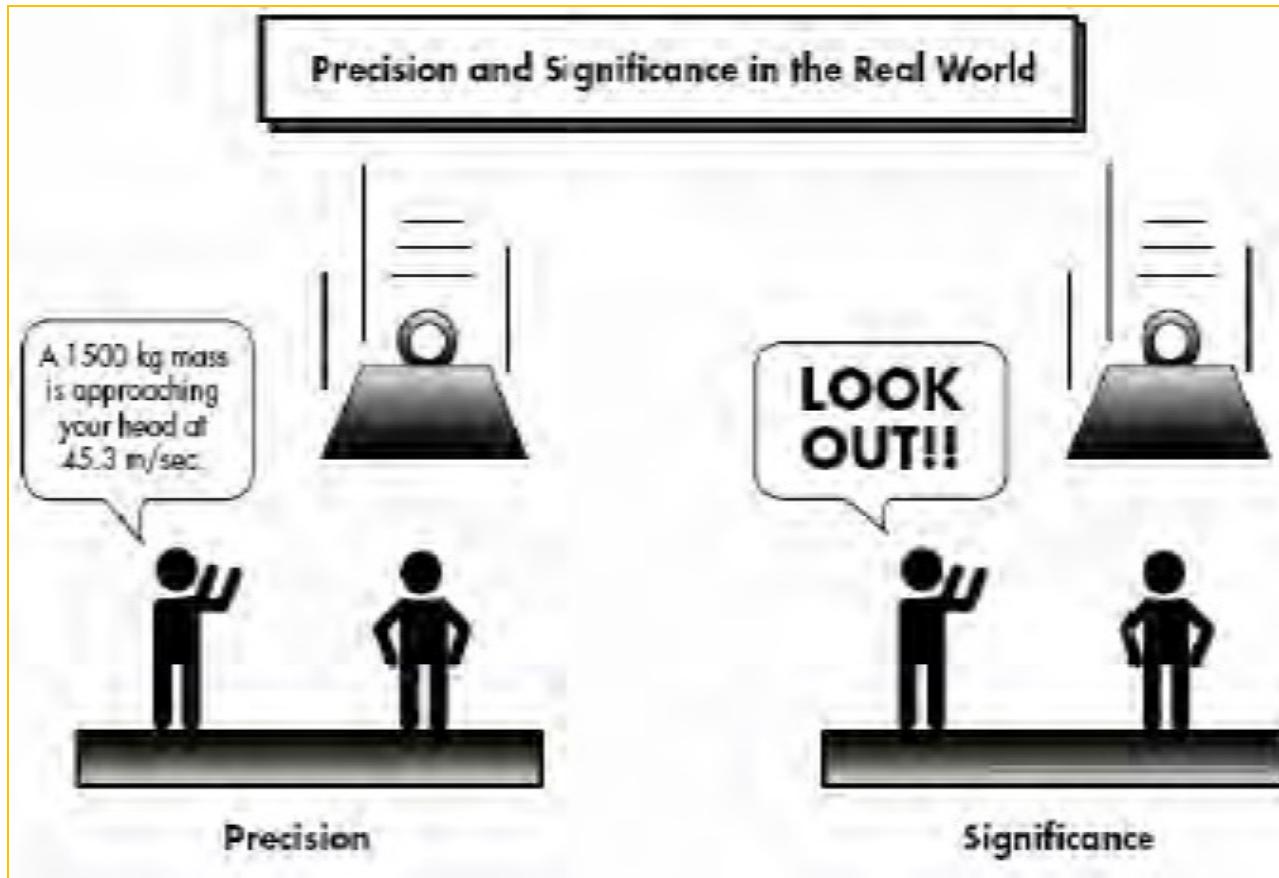
Angelo Ciaramella

Fuzzy Logic

- Fuzzy Logic is used to describe and operate with vague definitions
 - Example (control of a cement plant)
 - if the temperature is high add a little cement and increase the water a lot
- Fuzzy logic is a form of many-valued logic
 - the truth values of variables may be any real number between 0 and 1 inclusive



Meaning vs precision



Difference between meaning and precision



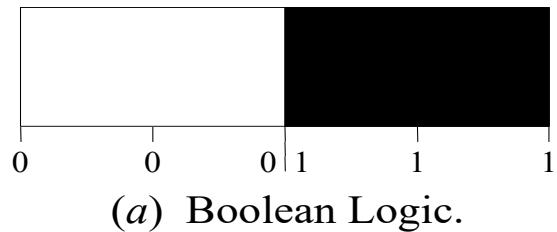
In brief ...

- Boolean logic
 - Boole (1854)
- Classical set theory (1900)
 - traditional sets (boolean belonging) and set operations
- Multivariate logic
 - Russell (1920)
 - Lukasiewicz (1930)
- Fuzzy Logic theory
 - Zadeh (1965)
 - extension of traditional sets (non boolean belonging) and operations on the elements
- Neutrosophic logic
 - Smarandache (1998)

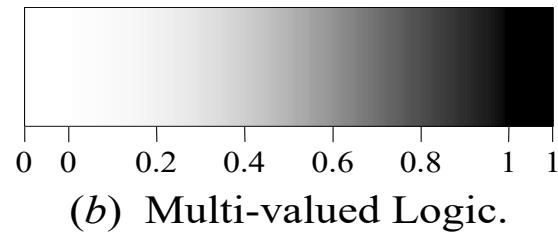


Crisp vs Fuzzy sets

- Fuzzy logic is a set of mathematical principles for representing knowledge based on the **degree** of belonging to a set



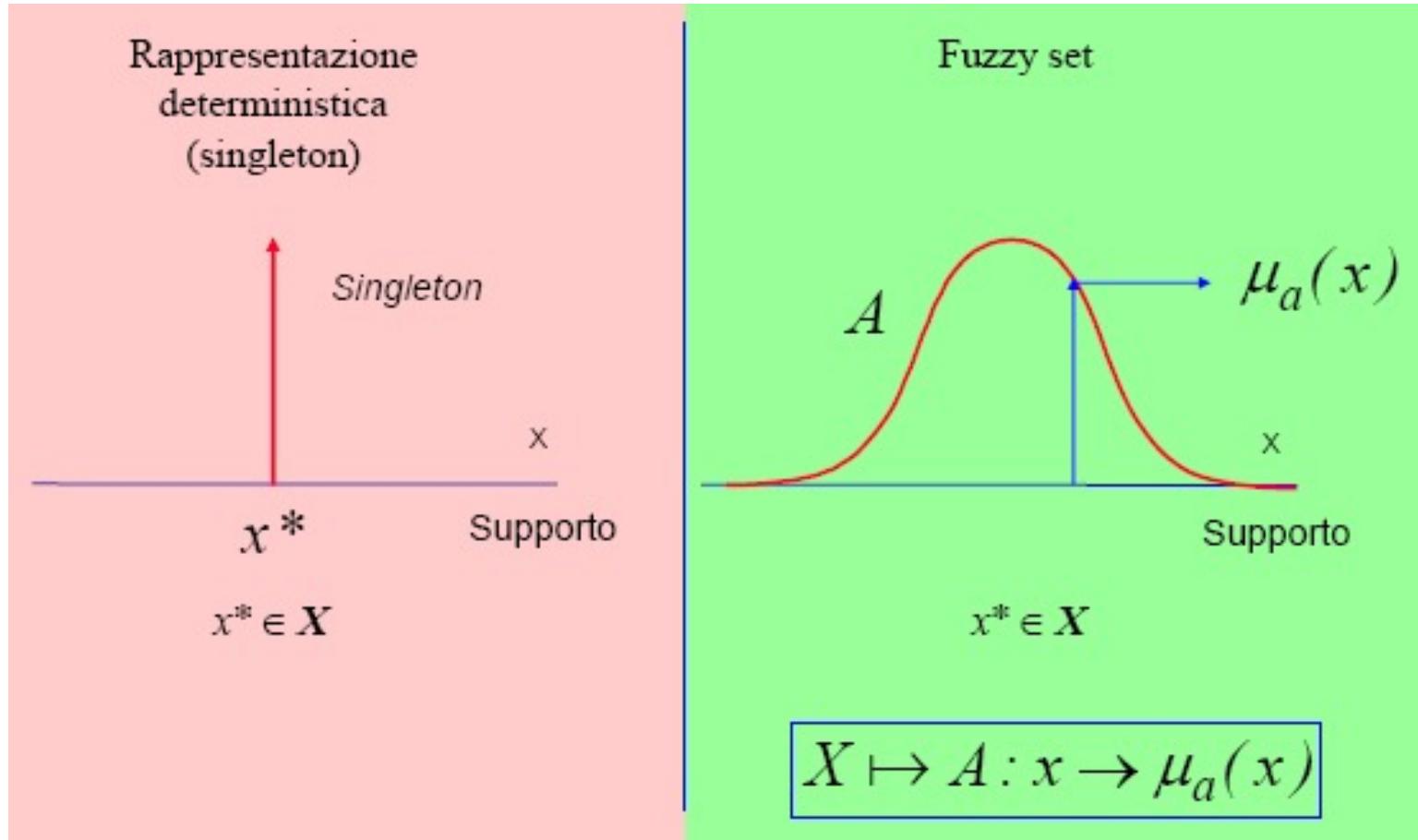
(a) Boolean Logic.



(b) Multi-valued Logic.



Crisp vs Fuzzy

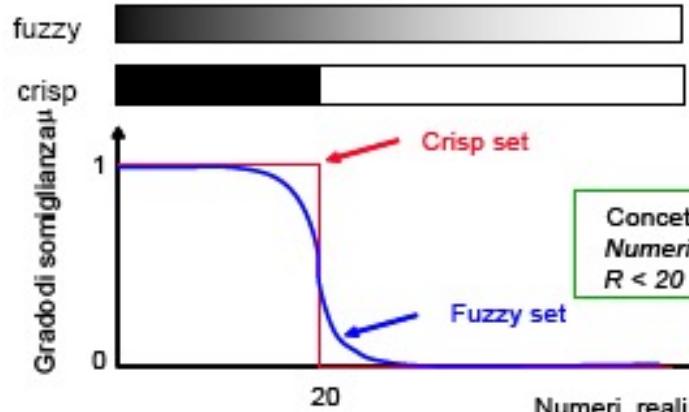


Linguistic variables

- A **linguistic variable** is a label that defines a concept
- This corresponds to a **membership function** (qualifier)
- It determines the **degree of truth** μ of any support value

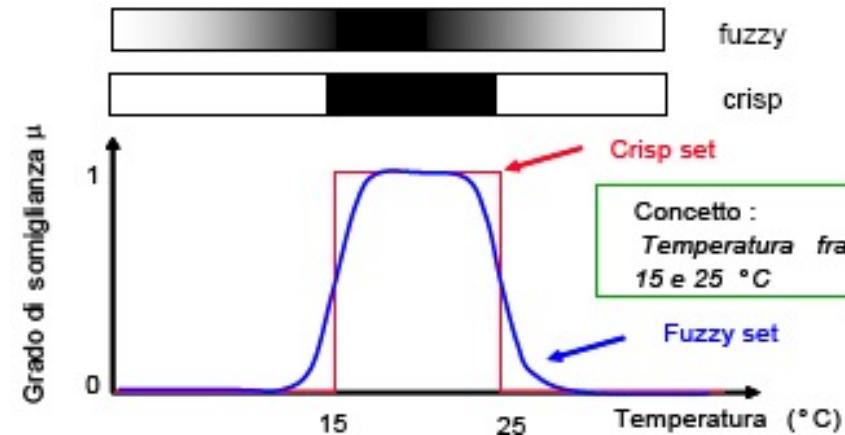


Linguistic variables

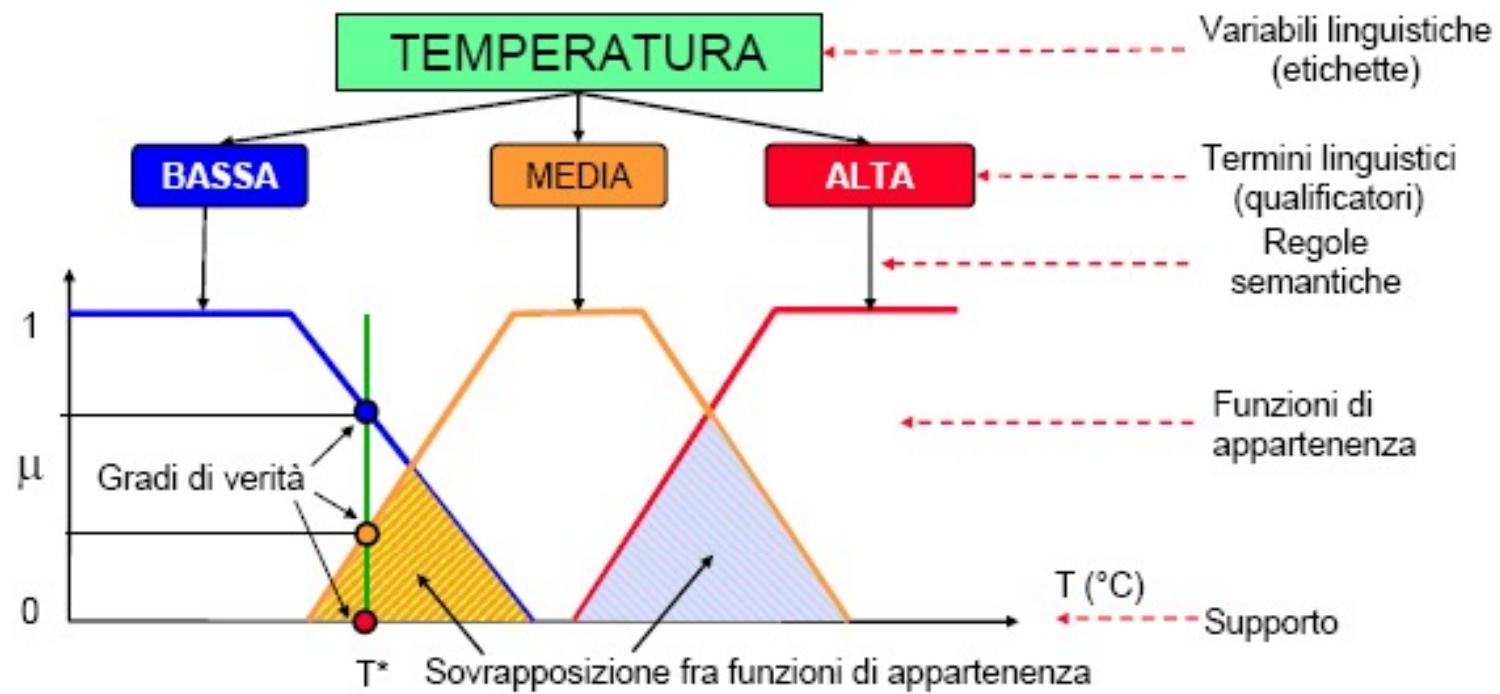


Numeri reali

Temperatura



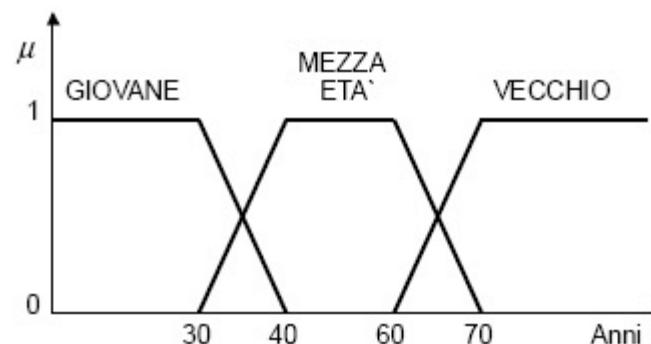
Linguistic variables



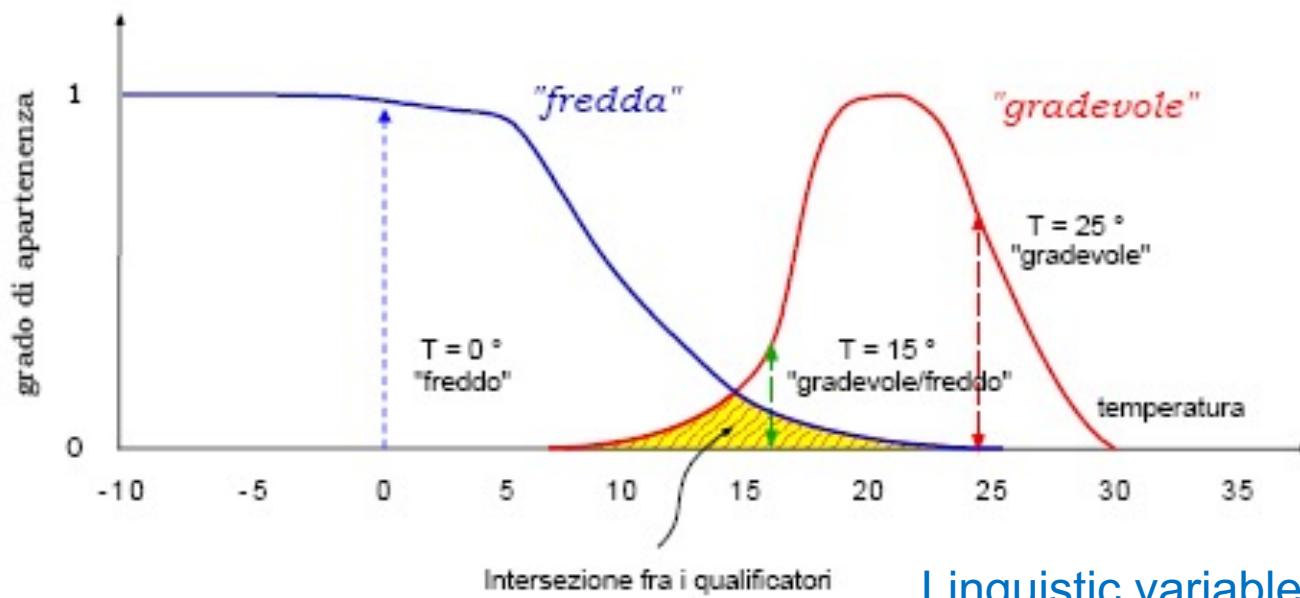
Esempio di fuzzificazione



Linguistic variables examples



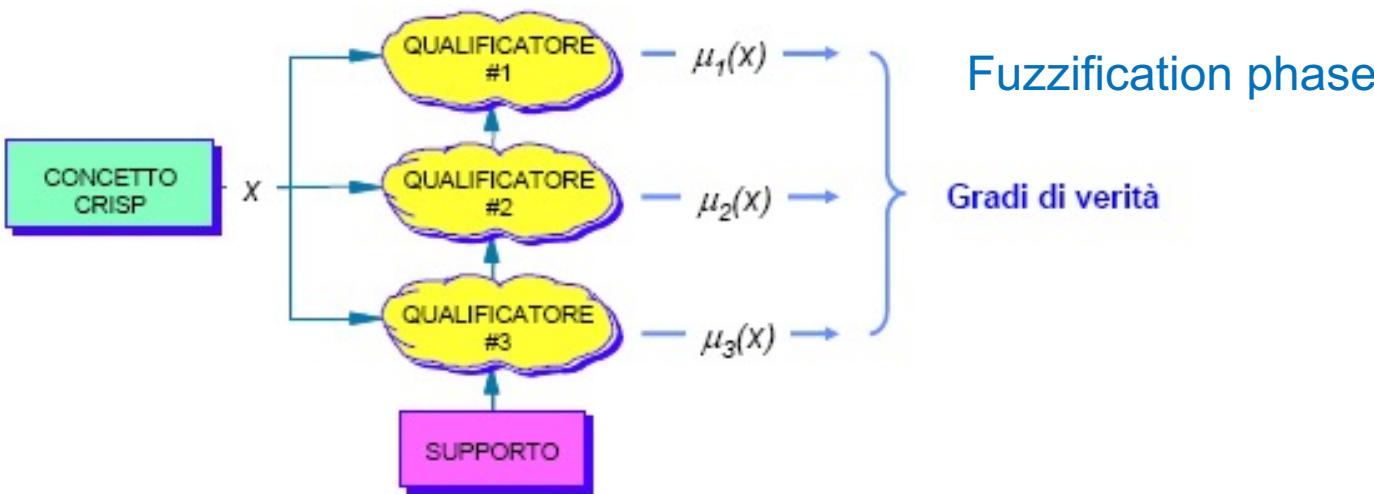
Linguistic variable “anni”



Linguistic variable
“temperatura”

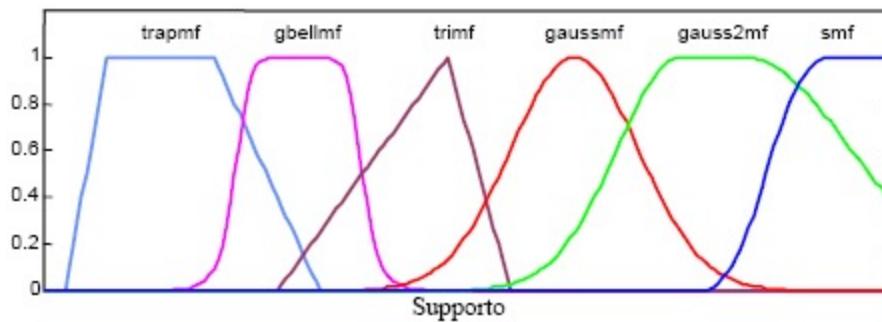


Fuzzification

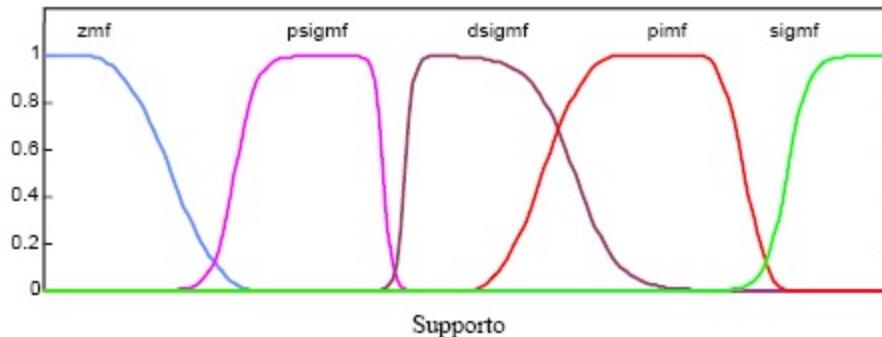


Fuzzification phase

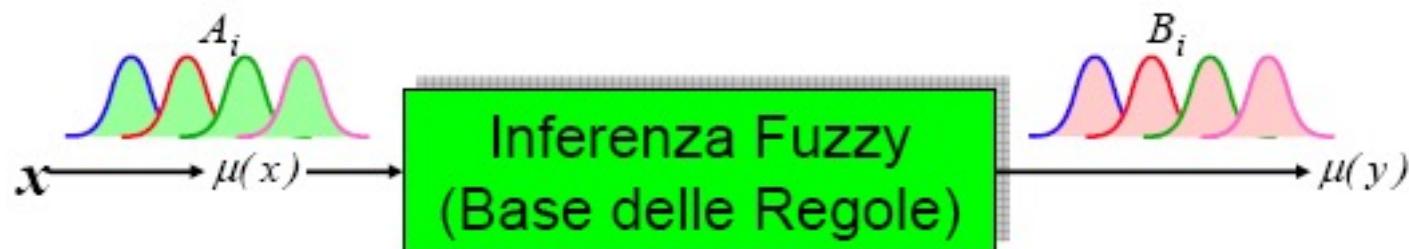
Gradi di verità



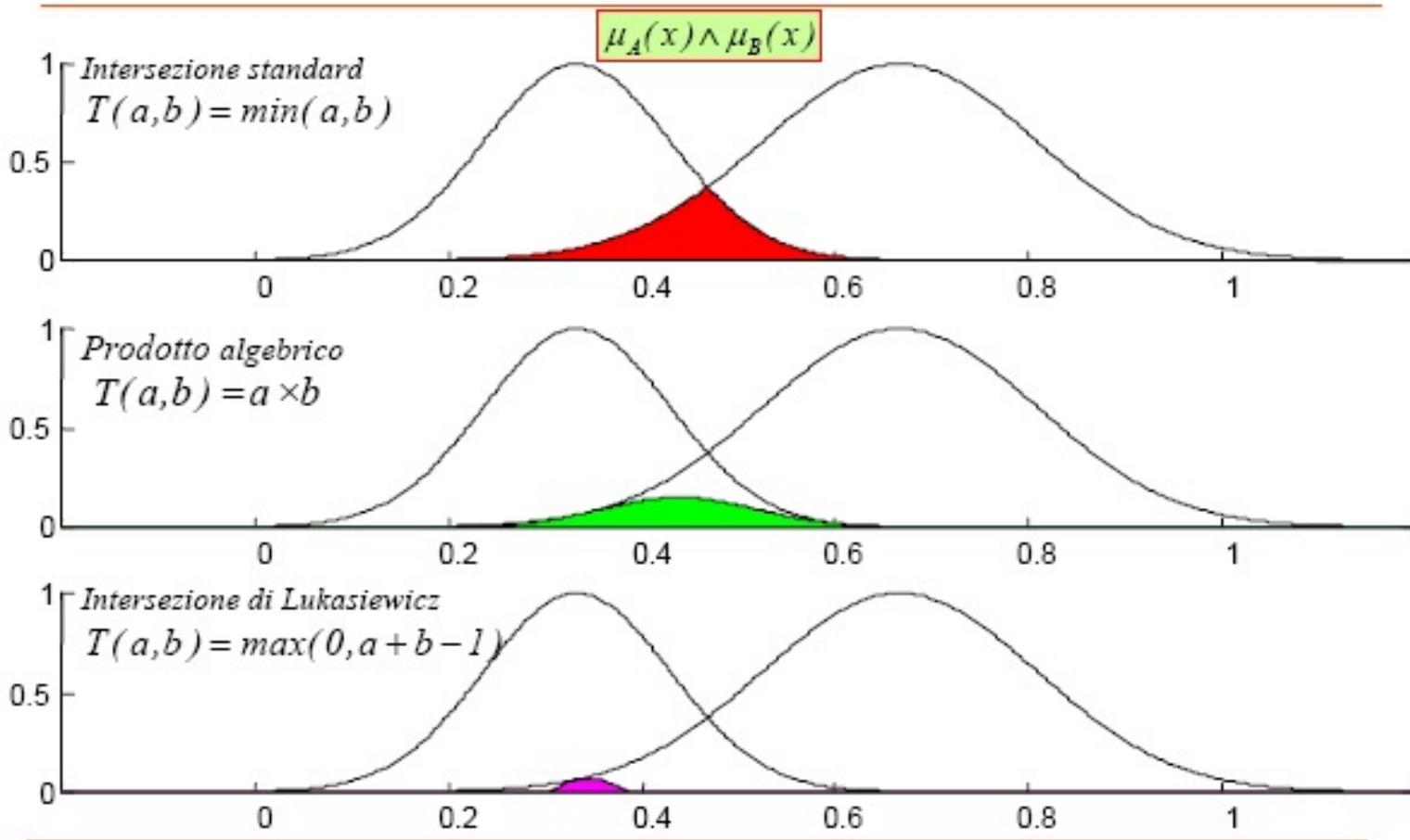
Kinds of memberships



Inference system


$$R_i : \underbrace{\text{IF } x_1 \text{ is } A_1 \text{ AND } x_2 \text{ is } A_2}_{\text{antecedente}} \text{ THEN } \underbrace{y \text{ is } B}_{\text{consequente}}$$

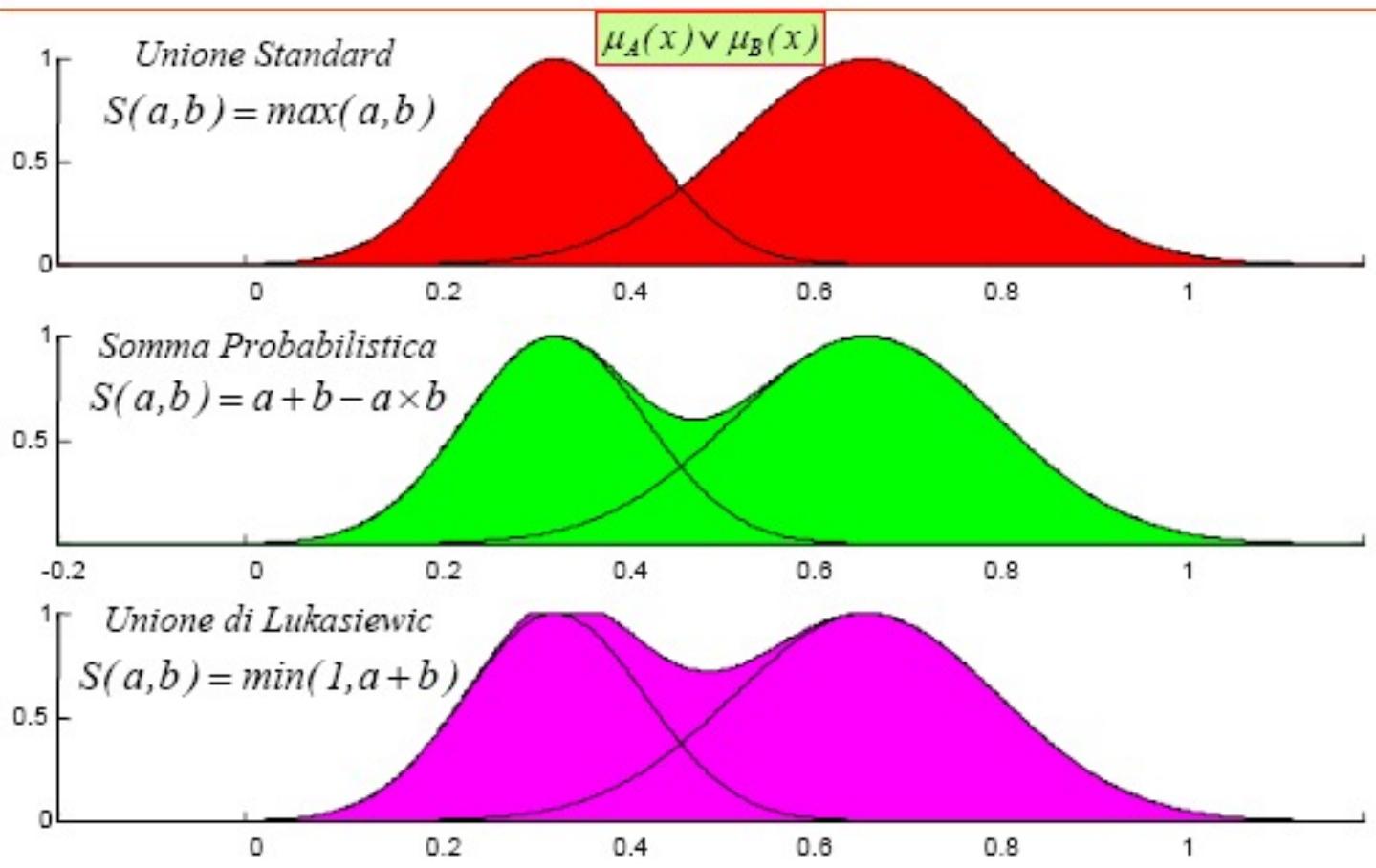

Operators



Intersection operators



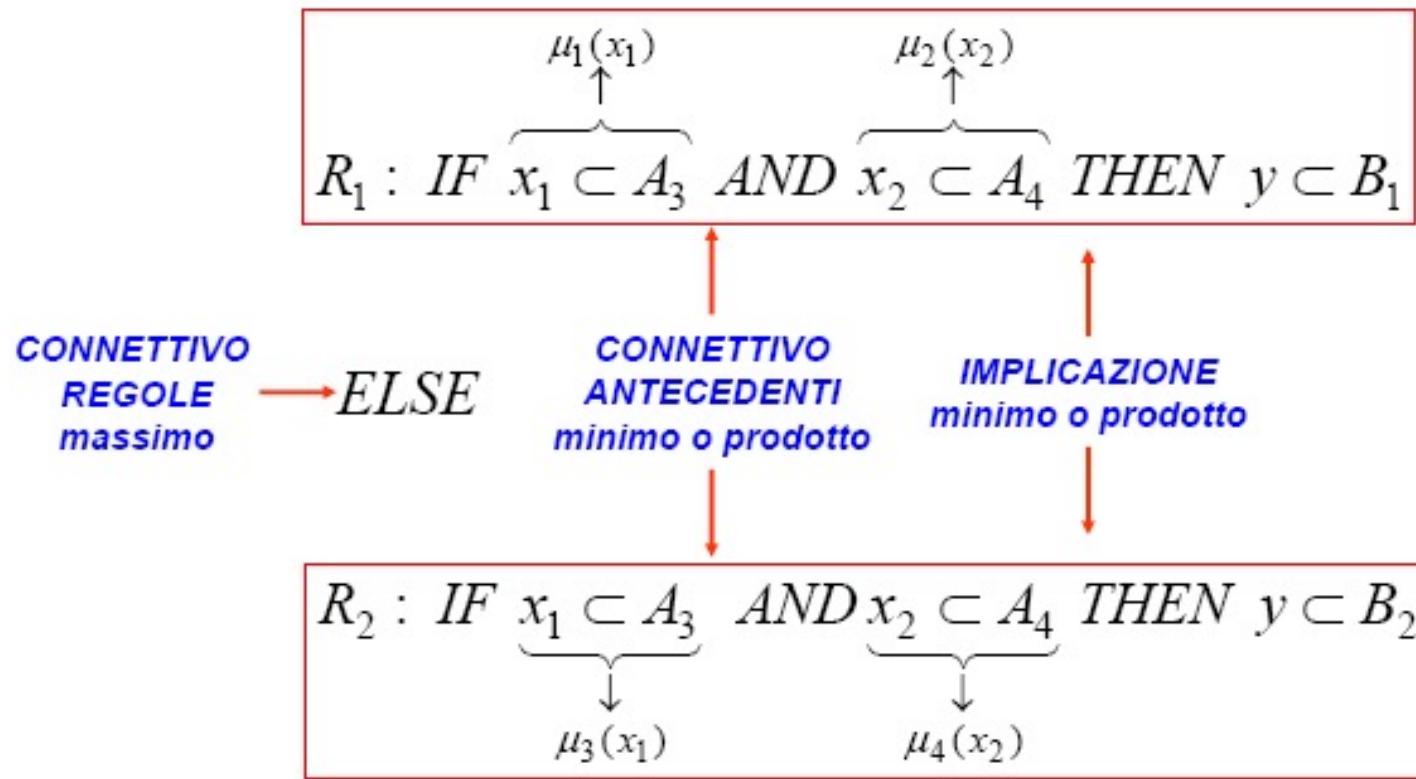
Operators



Union operators



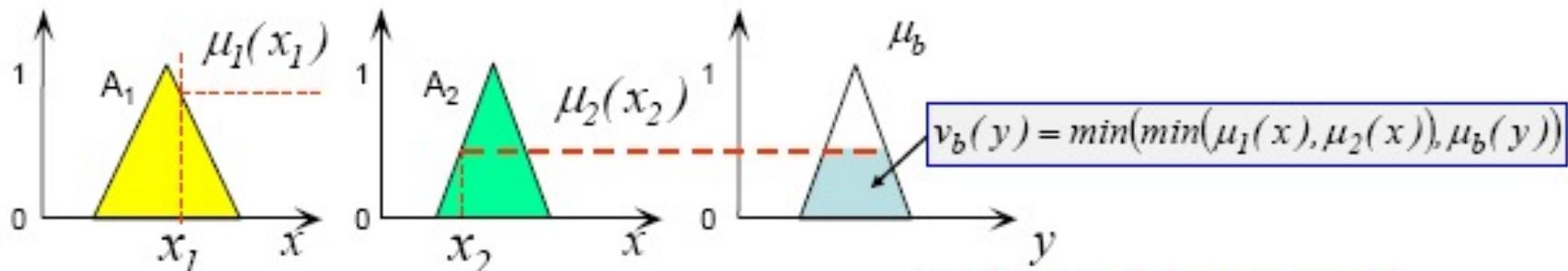
Inference rules



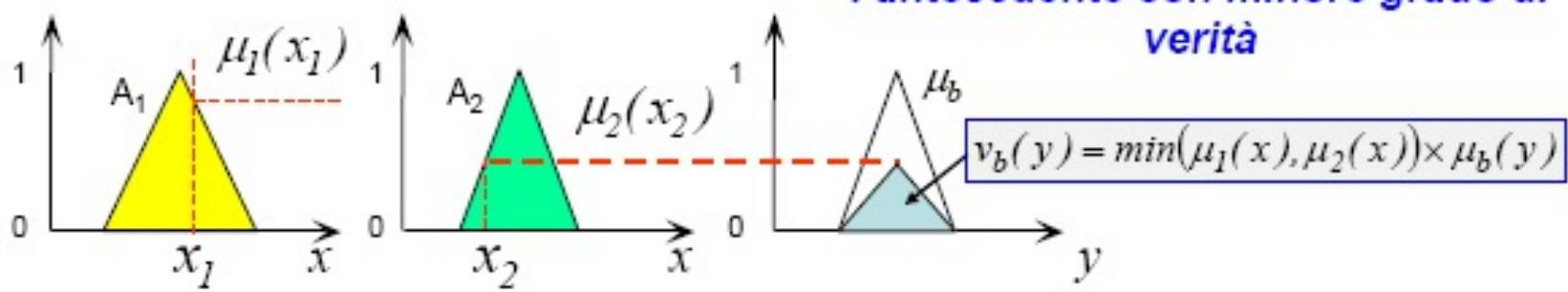
Inference (Mamdani)

IF $(x_1 \text{ is } A_1) \text{ AND } (x_2 \text{ is } A_2)$ THEN $y \text{ is } B$

$$\mu_b(y) = (\mu_1(x^*) \wedge \mu_2(x^*)) \wedge \mu_b(y)$$



Nell'implicazione prevale
l'antecedente con minore grado di
verità



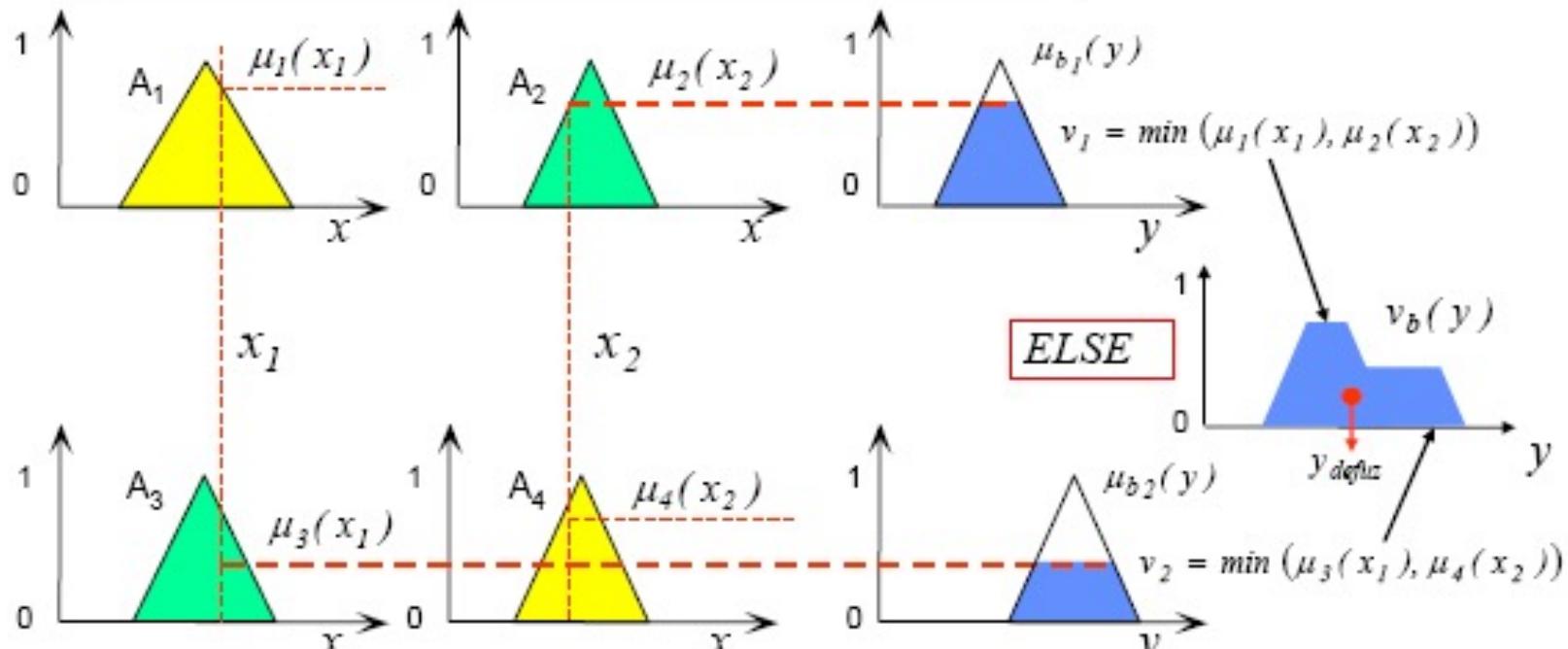
Mamdani based inference



Defuzzification

Prima regola

IF $x_1 \subset A_1$ AND $x_2 \subset A_2$ THEN $y \subset B_1$



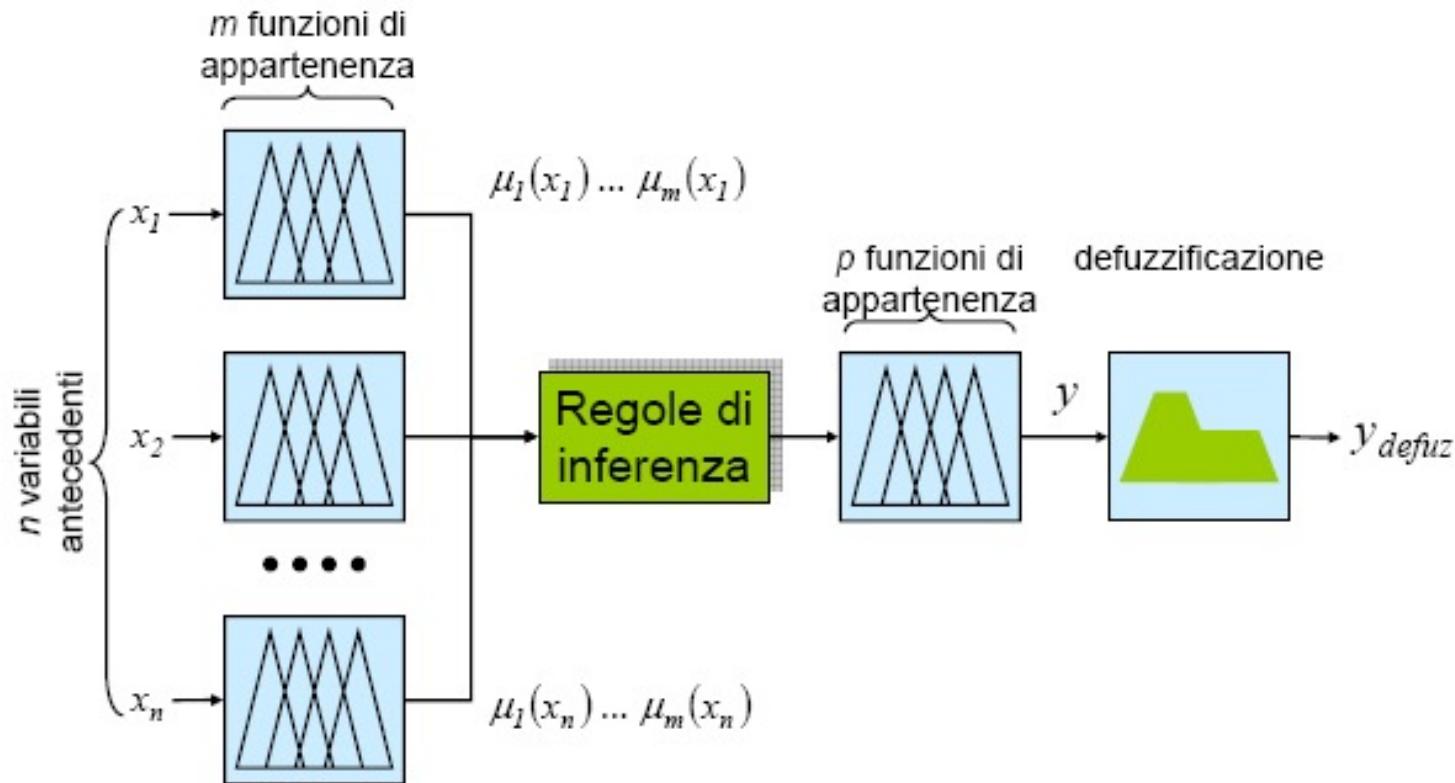
Seconda regola

IF $x_1 \subset A_3$ AND $x_2 \subset A_4$ THEN $y \subset B_2$

Inference and defuzzification



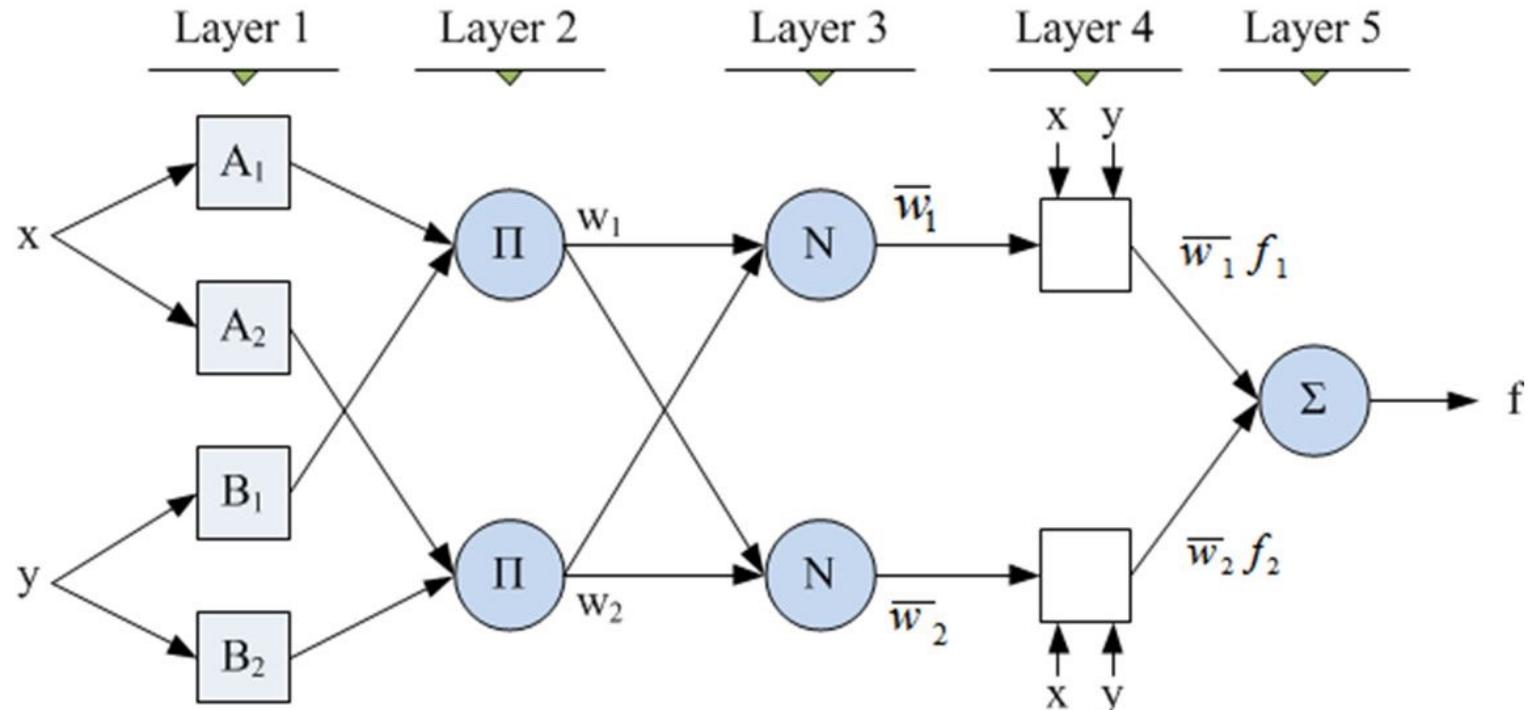
Fuzzy systems



... neuro-fuzzy systems

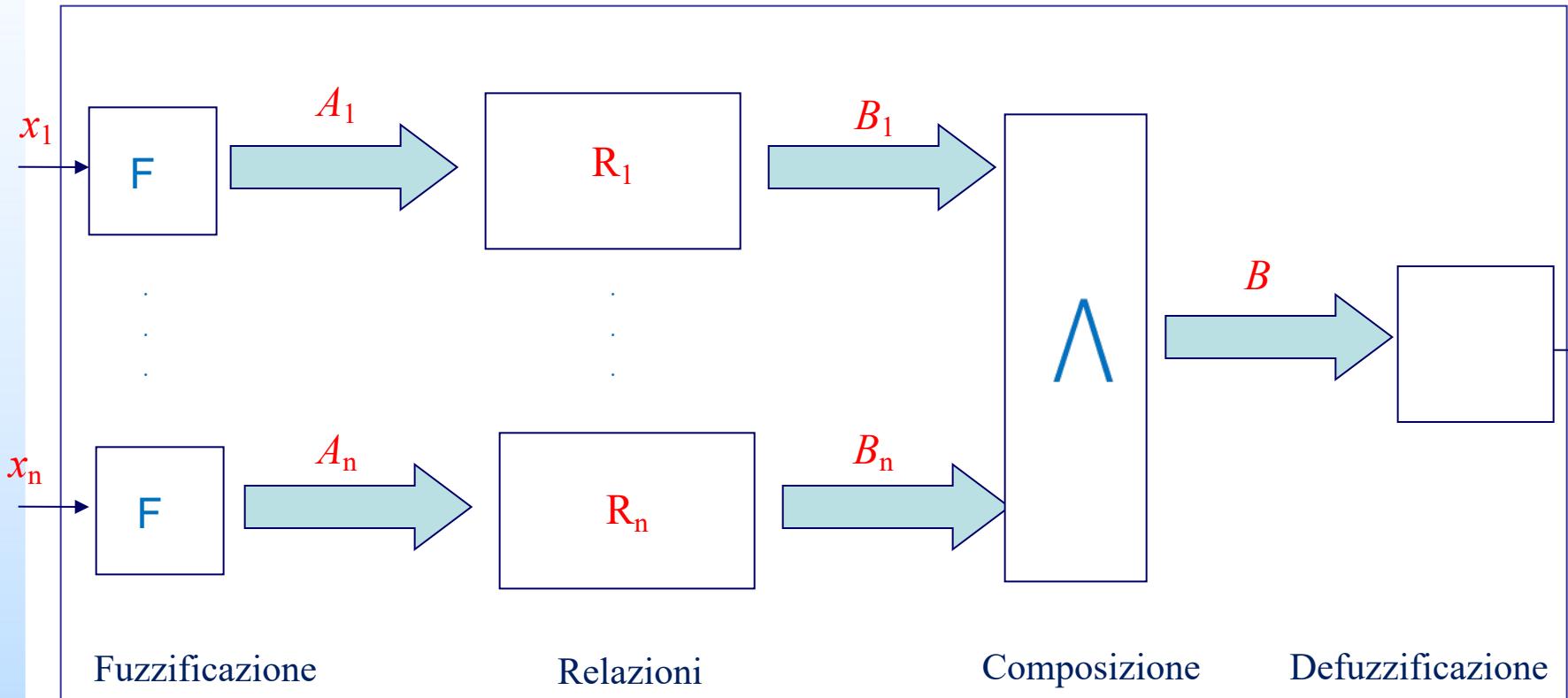


ANFIS



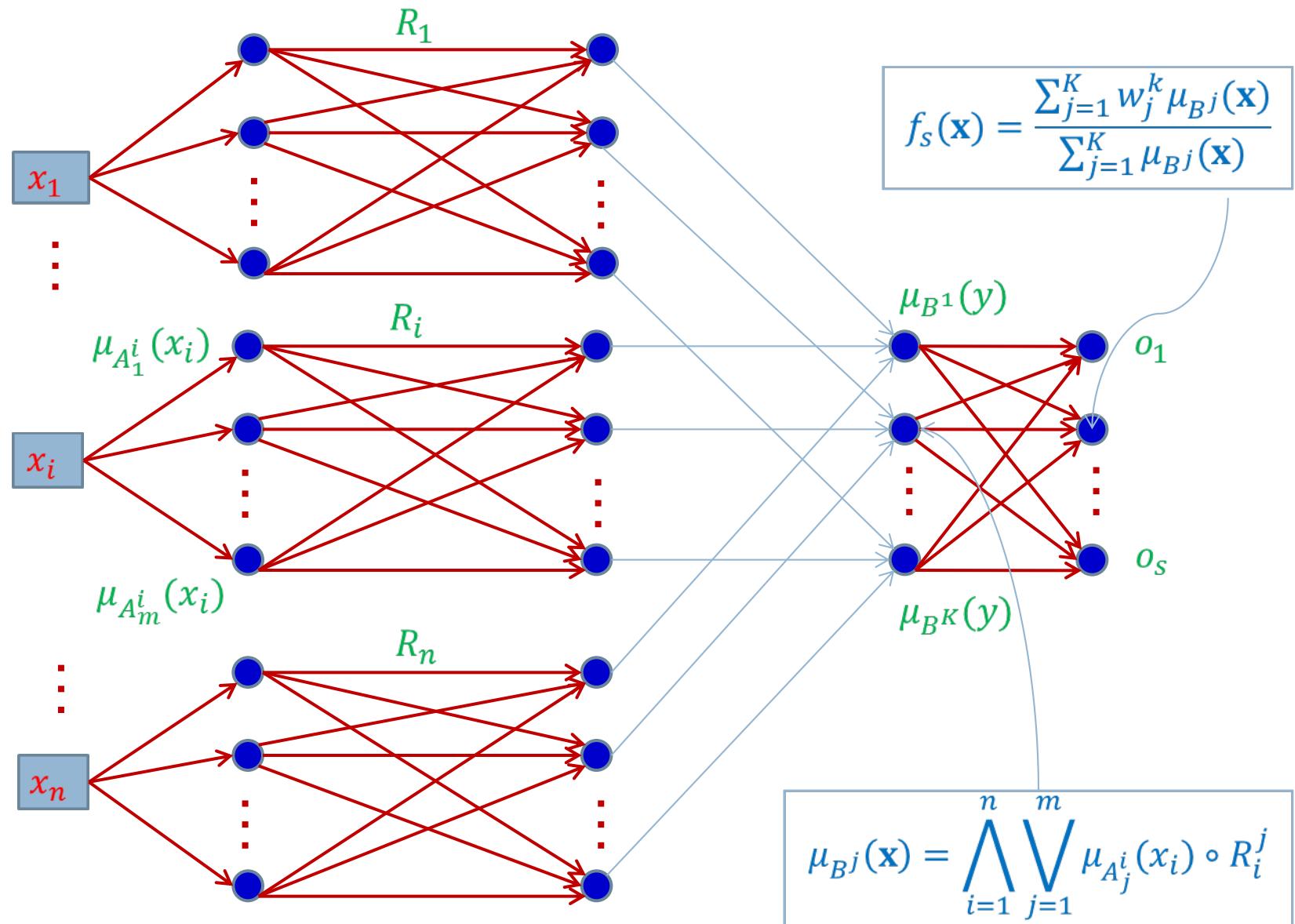
ANFIS model



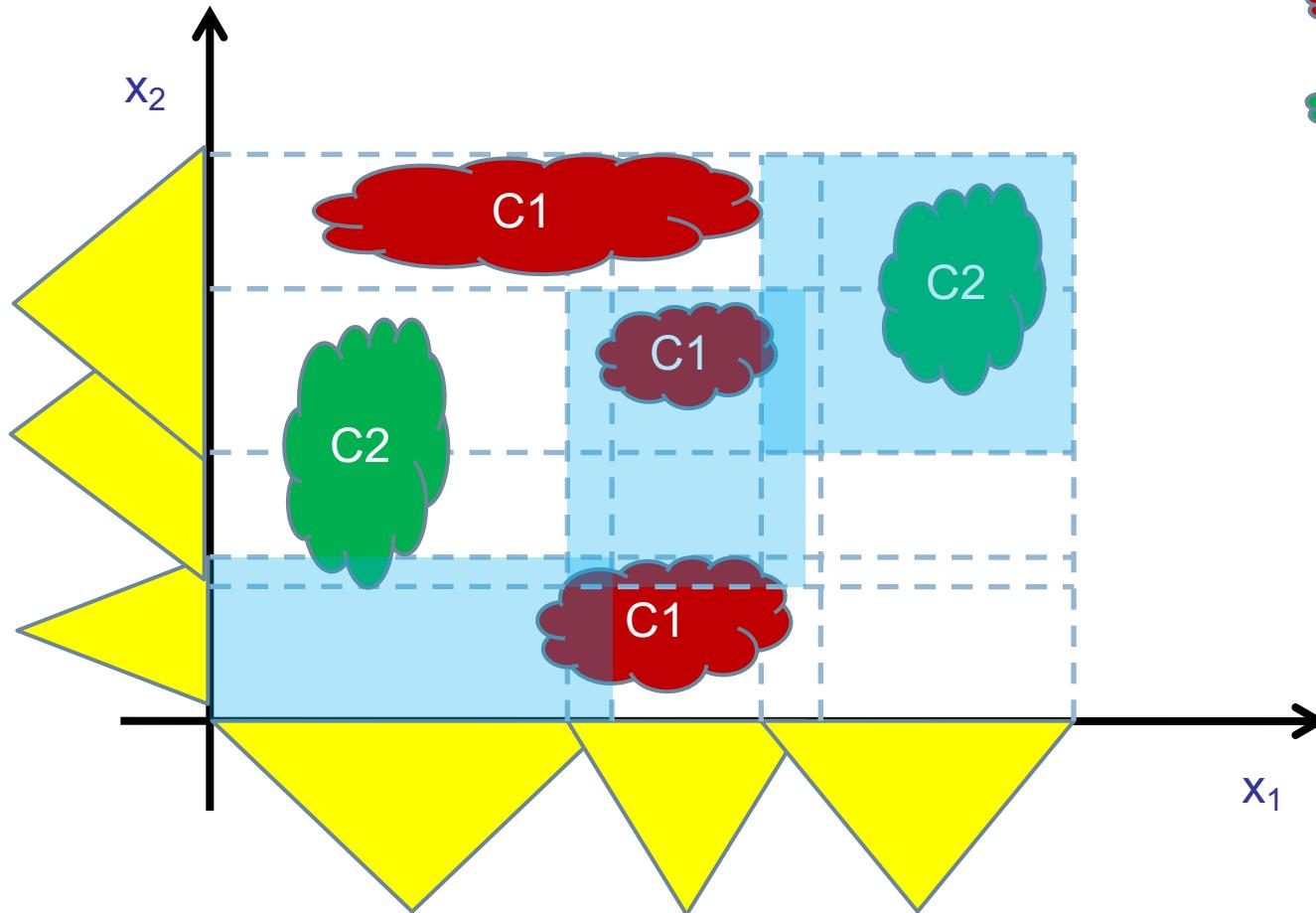


Fuzzy Relation Neural Network Model





Granulation



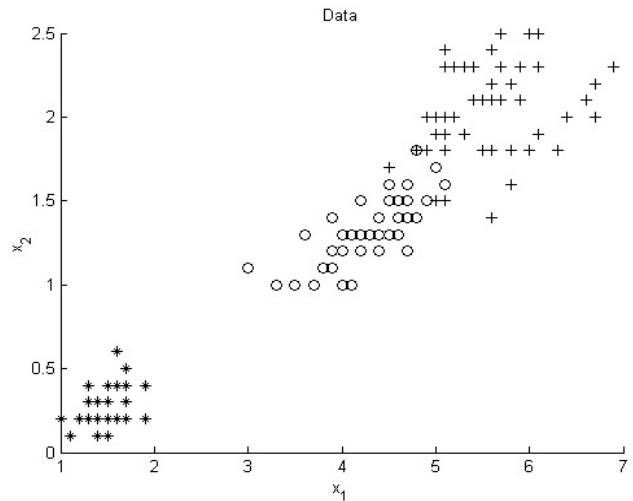
Class C₁

Class C₂

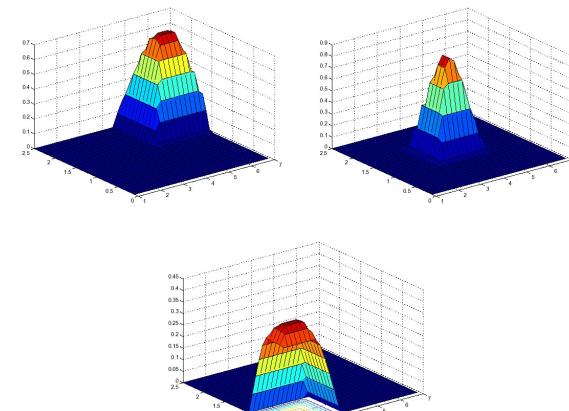
FBFNN



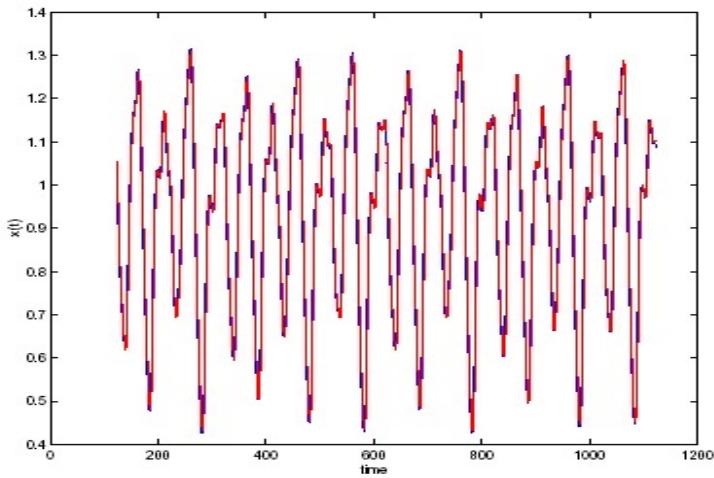
Some results



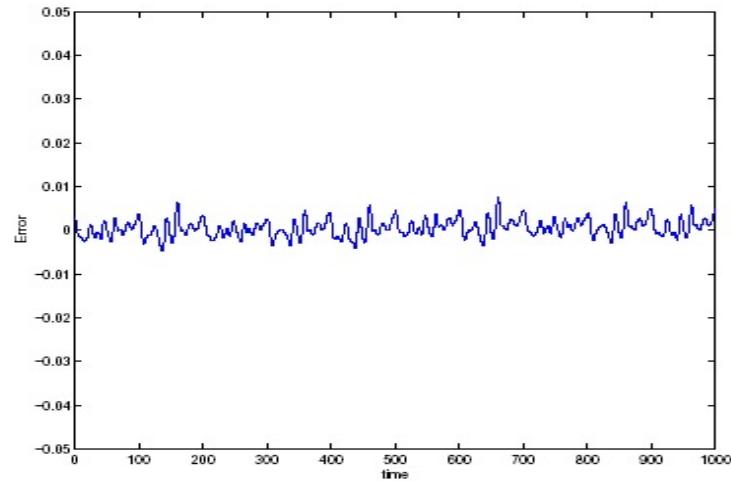
IRIS data set



Memberships



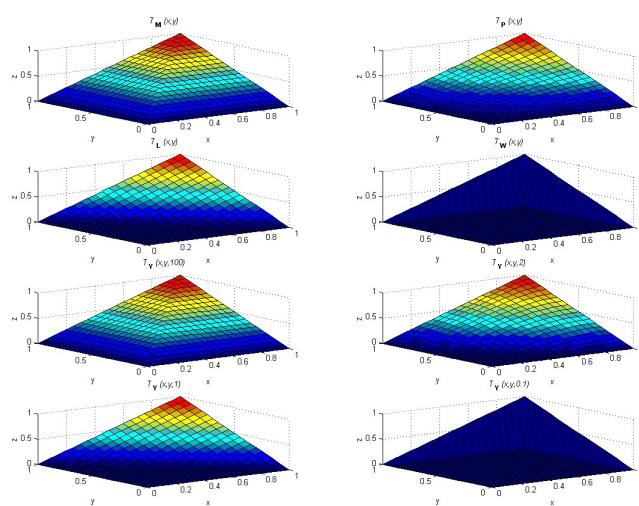
Mackey-Glass chaotic time series



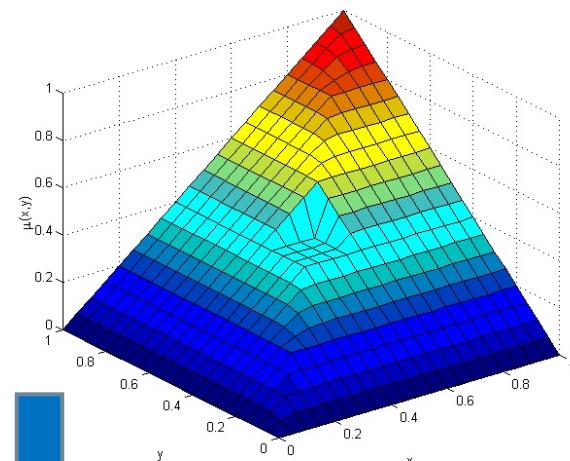
Residuum



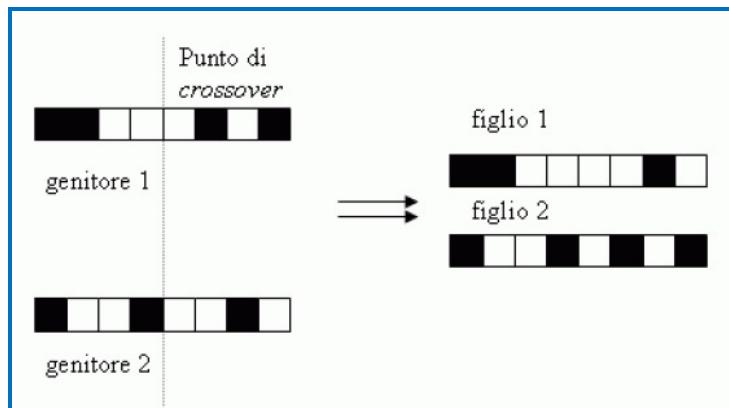
Norm generalization



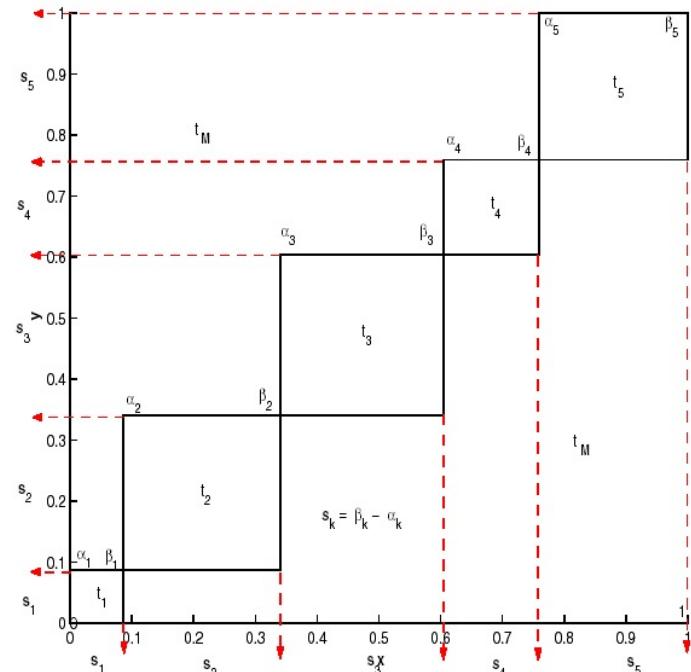
Ordinal sums



t-norms and t-conorms



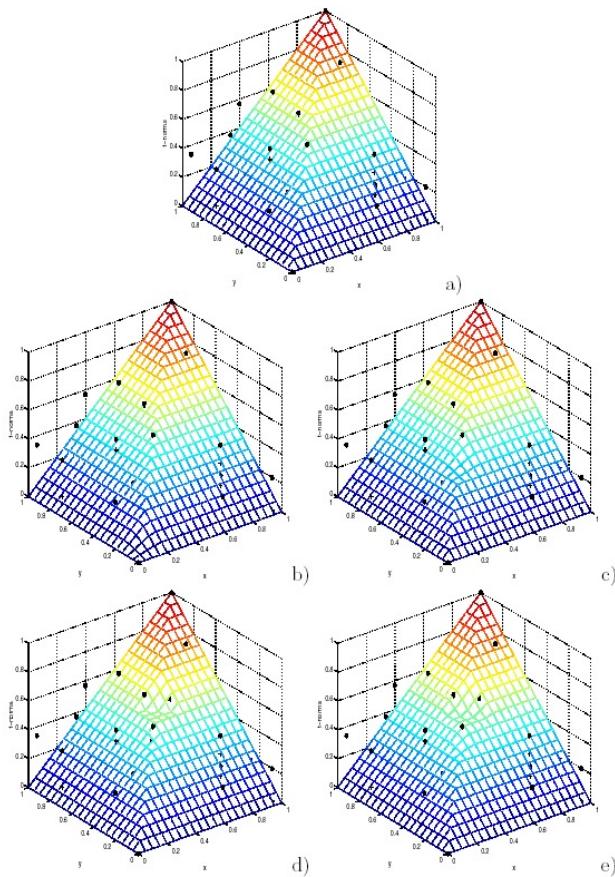
Chromosome



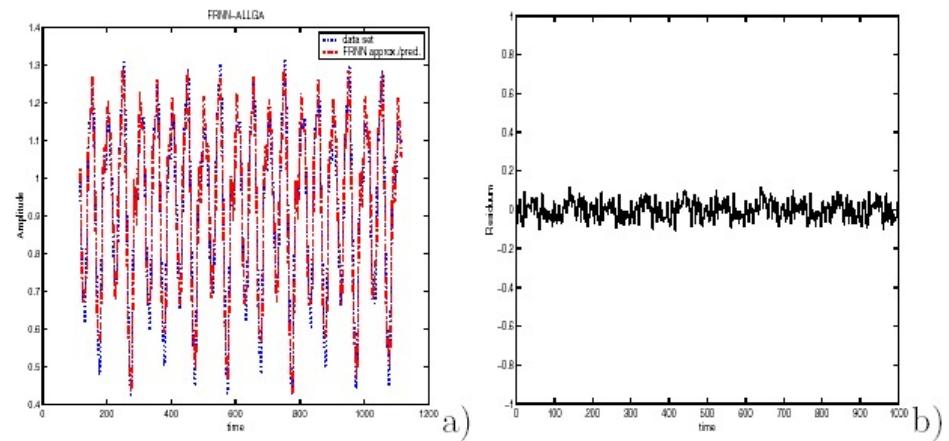
Parameters of Ordinal Sums



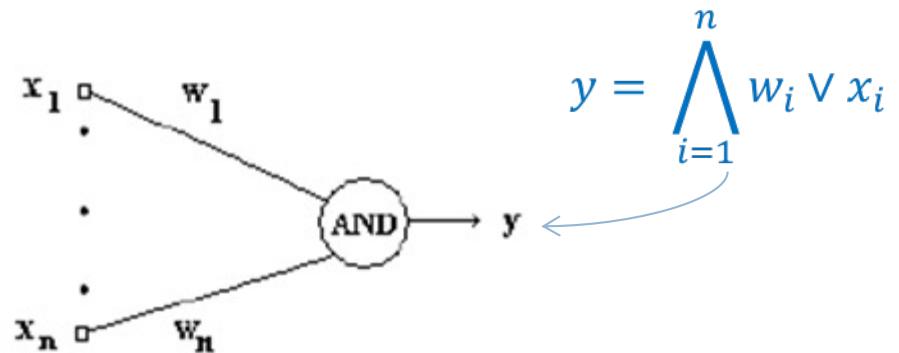
Neuron generalization



Zimmermann and Zysno data set

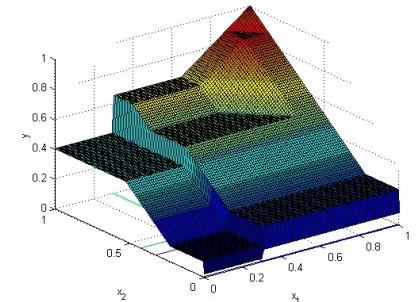
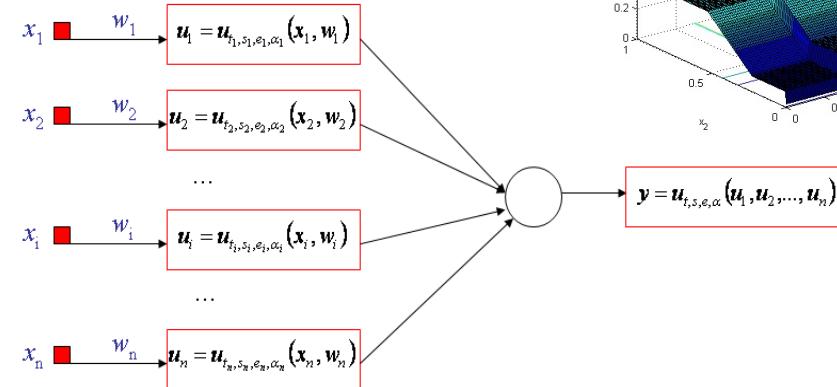
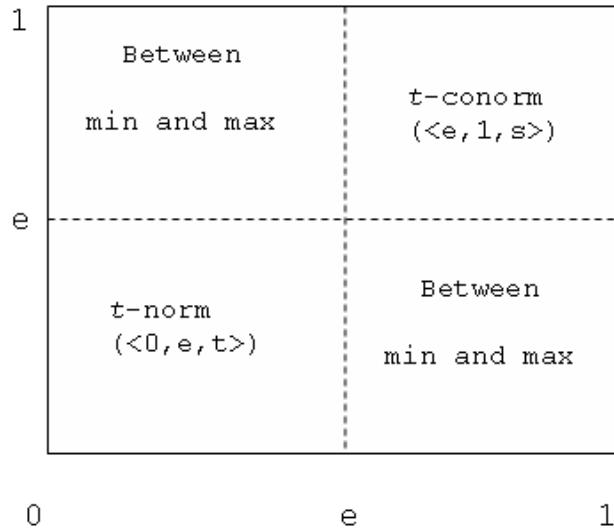


FRNN inference system

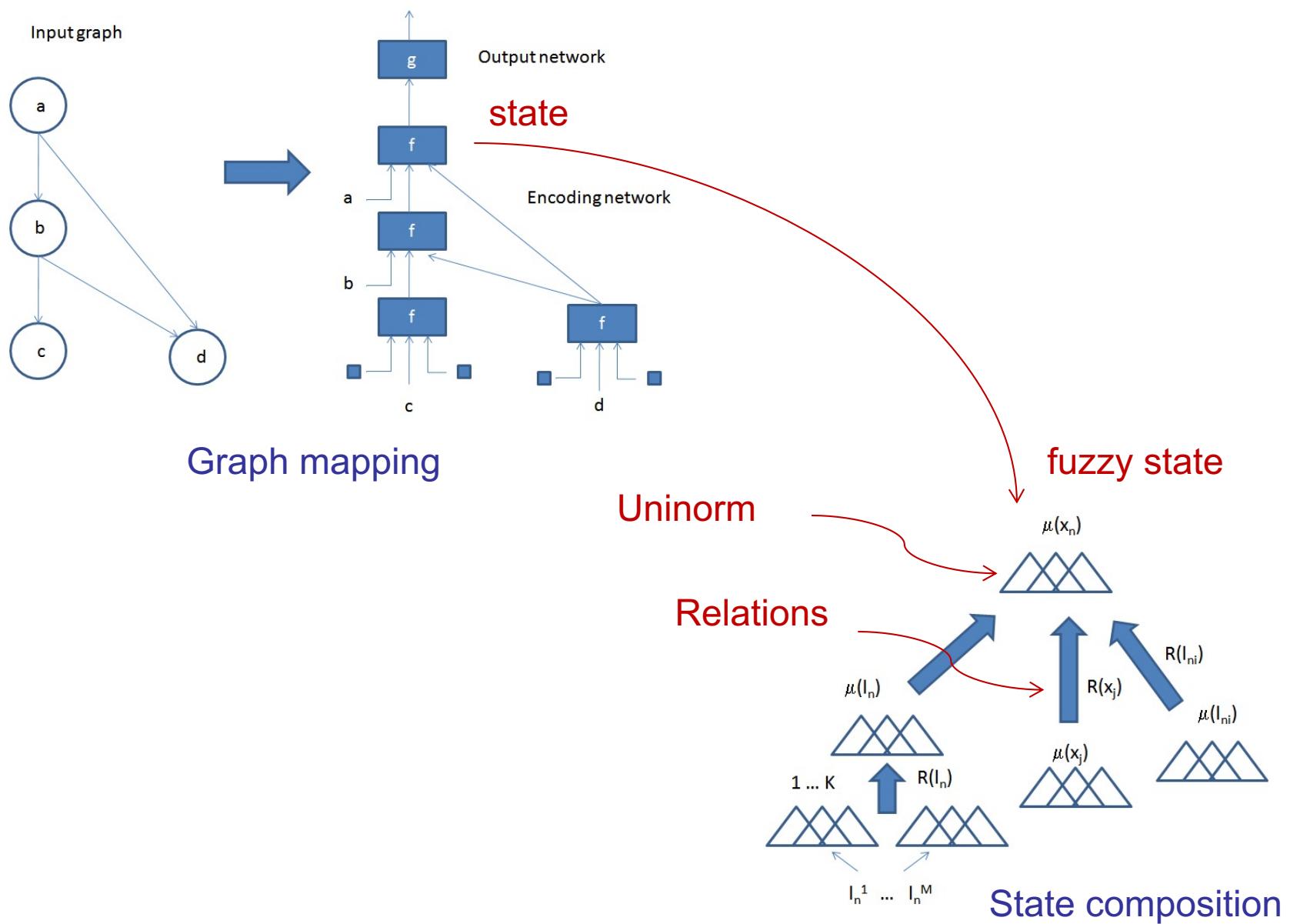


AND/OR neuron based on OS

Uninorm



Structured data



Multimedia Event Database

■ Materials

- Newscast
- Commercials
- Cartoons
- Football
- Musics
- Weather Forecasts
- Talk Shows



Fuzzy c-means

■ Fuzzy C-Means (FCM)

- unsupervised clustering
- labeling of the classes



Music Emotion Recognition

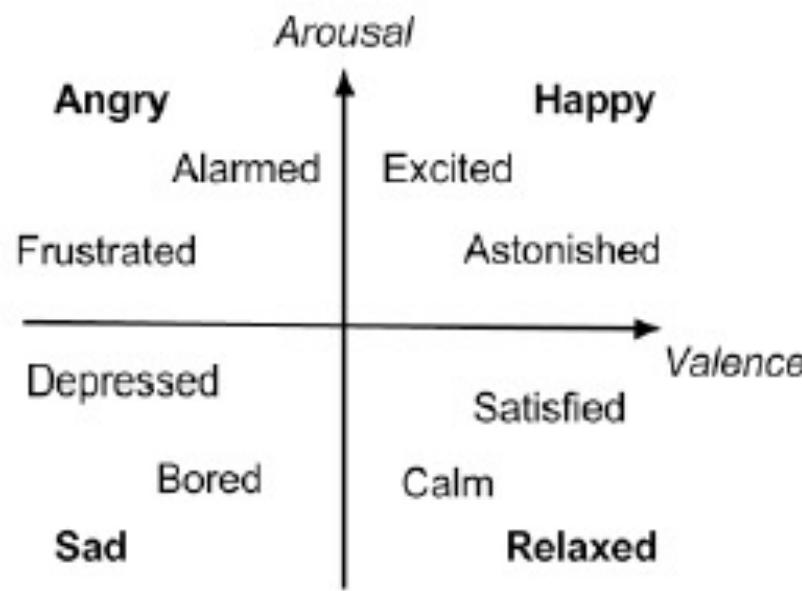


Fig. 1 Two-dimensional emotion representation in Thayers model.



Features

- Used features
 - Intensity
 - Rhythm
 - Key
 - Harmony
 - Spectral centroid



System architecture

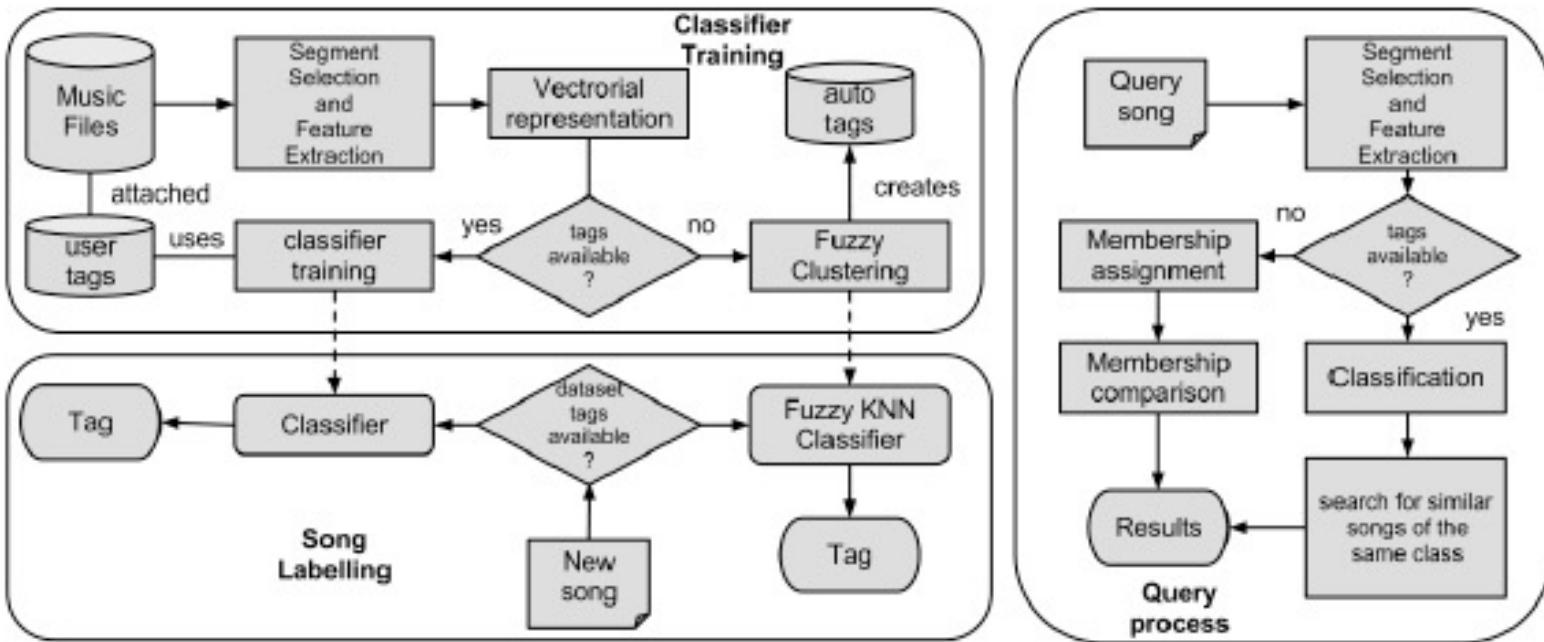


Fig. 2 System archiecture.



Fuzzy c-means

- Objective function

$$J_{\text{FCM}} = \sum_{k=1}^N \sum_{i=1}^c (\mu_{ik})^m \| \mathbf{x}_k - \mathbf{v}_i \|^2$$

- centroids and memberships

$$\mathbf{v}_i = \frac{\sum_{k=1}^N (\mu_{ik})^m \mathbf{x}_k}{\sum_{k=1}^N (\mu_{ik})^m}$$

$$\mu_{ik} = \frac{1}{\sum_{j=1}^c \left(\frac{d_{ik}}{d_{jk}} \right)^{\frac{2}{m-1}}}$$

- where

$$d_{ik} = \| \mathbf{x}_k - \mathbf{v}_i \|^2$$

$$\sum_{i=1}^c \mu_{ik} = 1$$

- Update: rough fuzzy c-means



Classification

Table 1 Results for 10-fold cross-validation with three different machine learning approaches considered for the automatic song labeling task.

| Classifier | TP Rate | FP Rate | Precision | Recall |
|------------|---------|---------|-----------|--------|
| Bayes | 0.659 | 0.114 | 0.66 | 0.659 |
| SVM | 0.727 | 0.091 | 0.73 | 0.727 |
| MLP | 0.705 | 0.099 | 0.705 | 0.705 |



Results examples

- Target: “La domenica delle salme” – De Andrè
 - Classified as **Sad**
 - The first 4 similar songs
 - “Il suonatore Jones” – De Andrè (**Sad**)
 - “Comptine d'un autre été” – Yann Tiersen (**Relax**)
 - “Vespertine” – Bjork (**Relax**)
 - “Un blasfemo” – De Andrè (**Sad**)



Example of results

- Target: “Muscle museum” – Muse
 - Classified as Angry
 - The first 4 similar songs
 - “My life for one more day” – Helloween (Angry)
 - “Mentre tutto scorre” – Negramaro (Angry)
 - “Space Dementia” – Muse (Angry)
 - “Hysteria” – Muse (Angry)



Example of results

- Target: “L’angioletto in blue jeans” – Zecchino d’oro
 - Classified as Happy
 - The first 4 similar songs
 - “La sveglia biricchina” – Zecchino d’oro (Happy)
 - “Non capirò mai” – Per Cortese (Happy)
 - “La Valse Des Vieux Os” – Yann Tiersen (Relax)
 - “Il topo zorro” – Zecchino d’oro (Happy)

