

# Machine Learning (part II)

# Hopfield Neural Network

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### Introduction

- Hopfield Neural Network
  - 1982 John Hopfield
  - based on concept of statistical mechanics
    - Energy function

- Extension
  - Boltzmann Machine



## Learning

#### Weights adaption

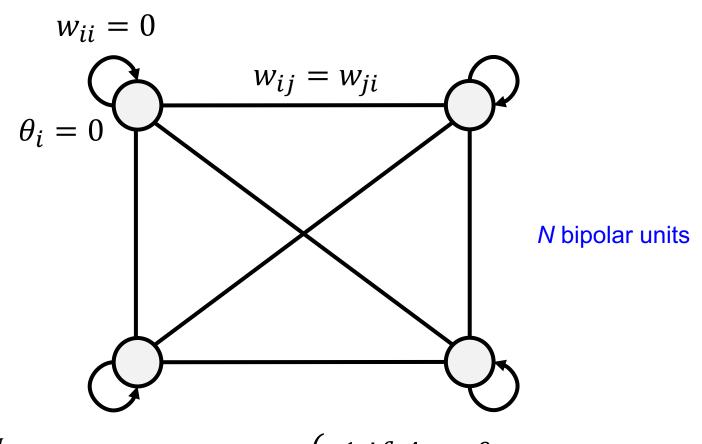
- Activations change based on the outputs of other units
- Finite states sequence up to the stability point
- The point of stability is the state of equilibrium

#### Aim

- storage and recognition
- learn a series of patterns
- after the training phase the network is able to recover an original pattern from one incomplete or corrupted by noise



## Hopfield NN







$$A_{i} = \sum_{j=1}^{N} w_{ij} x_{j} \qquad \Phi(A_{i}) = \begin{cases} 1 & \text{if } A_{i} > \theta_{i} \\ -1 & \text{otherwise} \end{cases}$$

# ML - Hopfield NN

## Hebb's rule

Each input unit performs input and output functions

Pattern di input

$$p = [p_1, \dots, p_N]$$

$$x_i = p_i$$

Hebb's rule

$$\Delta w_{ij}^{\mu} = x_i^{\mu} x_j^{\mu}$$

1/N Constant of proportionality

$$w_{ij} = \frac{1}{N} \sum_{\mu=1}^{M} x_i^{\mu} x_j^{\mu}$$

For M patterns



## Moemorization of patterns

Stability of a pattern

$$\Phi(A_i^*) = p_i^* \qquad \forall i$$

$$A_i^* = \sum_j w_{ij} x_j^* = \frac{1}{N} \sum_j \sum_{\mu} x_i^{\mu} x_j^{\mu} x_j^*$$

Without pattern p\*

$$A_i^* = x_i^* + \frac{1}{N} \sum_{j} \sum_{\mu \neq *} x_i^{\mu} x_j^{\mu} x_j^*$$

Interference (crosstalk)



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# Net capability

NN storage capability

$$\frac{M}{N}$$
 patterns

Storage quantity

$$C_i^* = -\frac{1}{N} x_i^* \sum_{j} \sum_{\mu \neq *} x_i^{\mu} x_j^{\mu} x_j^*$$

It it is *negative* the crosstalk term has the same sign as the desired pattern  $x_i^*$ .

If it is *positive* and large then 1, it is change the sign of  $x_i^*$  and bit i of pattern \* is unstable.



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# Net capability

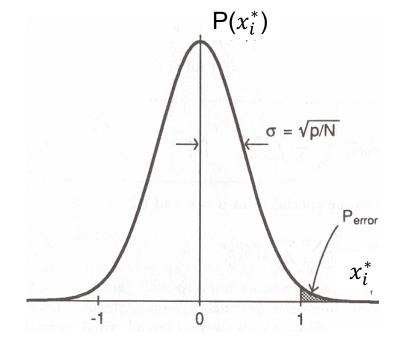
For random patterns

 $x_i^*$  behaves as a binomial distribution

$$P_{error} = \text{Prob}(x_i^* > 1)$$

Binomial distribution

$$\mu = 0 \qquad \sigma^2 = \frac{M}{N}$$





## Net capability

#### Gaussian distribution

$$P_{error} = \frac{1}{\sqrt{2\pi\sigma}} \int_{1}^{\infty} e^{-\frac{x^{2}}{2\sigma^{2}}} dx = \frac{1}{2} \left[ 1 - erf\left(\frac{1}{\sqrt{2\sigma^{2}}}\right) \right] = \frac{1}{2} \left[ 1 - erf\left(\frac{N}{2M}\right) \right]$$

$$erf(x) = \frac{2}{\sqrt{\pi}} \int_0^x e^{-u^2} du$$



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# ML - Hopfield NN

# Net capability

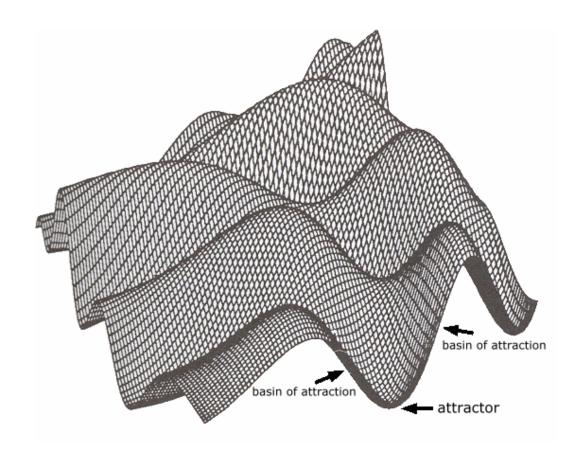
#### Error and limitation

	Perror	$M_{\rm i}/N$			
	0.001	0.105			Small percentage of error
	0.0036	0.138			
	0.01	0.185			
	0.05	0.37			
	0.1	0.61			

- For linearment independent patterns
  - Pseudoinversion method
  - Storage capability N-1 patterns



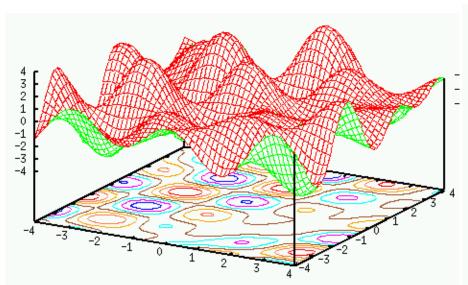
# Energy function

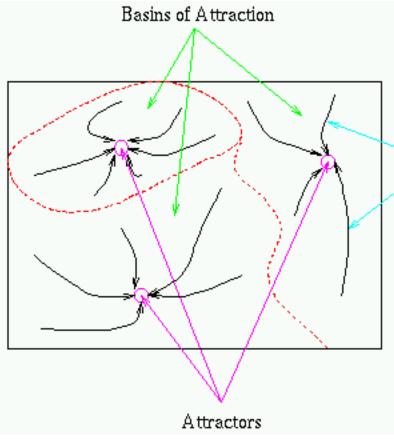


$$H = -\frac{1}{2} \sum_{i} \sum_{j} w_{ij} x_i x_j + \sum_{i} x_i \theta_i$$
 Energy function



# Energy function

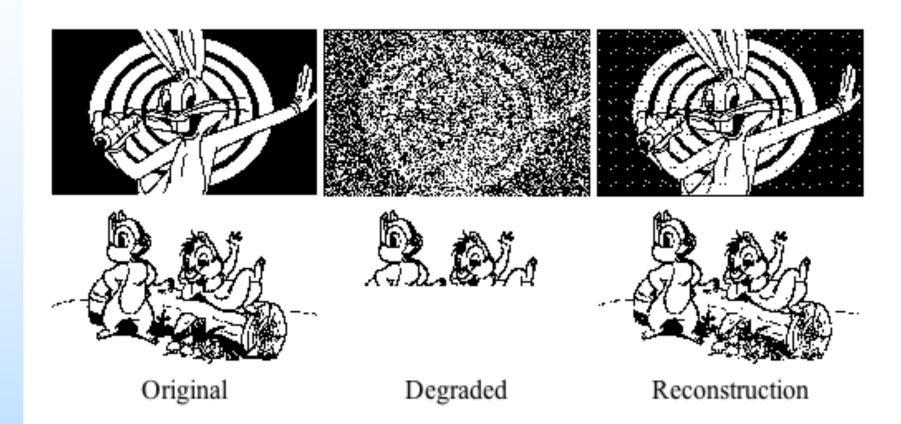




**Energy function** 



# Storage examples



Images reconstruction examples



# Storage and energy reduction

For random patterns

$$H = -\frac{1}{2} \sum_{i} \sum_{j \neq i} w_{ij} x_i x_j$$

New pattern

$$H = \left[ -\frac{1}{2} \sum_{i} \sum_{j \neq i} w_{ij}^{\mu \neq *} x_i x_j \right] + \left[ -\frac{1}{2} \sum_{i} \sum_{j \neq i} w_{ij}^* x_i^* x_j^* \right]$$



## Storage and energy reduction

Optimum of the second term

Positive values

$$\frac{1}{2} \sum_{i} \sum_{j \neq i} w_{ij}^* x_i^* x_j^* = \frac{1}{2} \sum_{i} \sum_{j \neq i} x_i^2 x_j^2$$

Hebbian learning rule

$$w_{ij}^* = x_i^* x_j^*$$

$$w_{ij} = \sum_{\mu} x_i^{\mu} x_j^{\mu}$$



## Pattern recovering and energy reduction

■ k-th unit

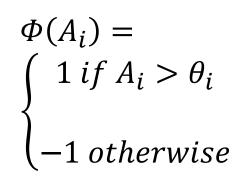
$$H = -\frac{1}{2} \sum_{i \neq k} \sum_{j \neq k} w_{kj} x_i x_j - \frac{1}{2} x_k \sum_i w_{ik} x_i - \frac{1}{2} x_k \sum_j w_{kj} x_j$$

Reduction of the energy

$$\Delta H = -\frac{1}{2} \left[ \Delta x_k \sum_i w_{ik} x_i + \Delta x_k \sum_j w_{kj} x_j \right]$$

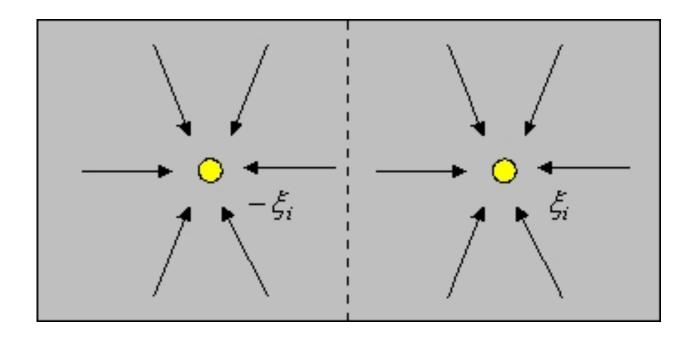
For symmetry (Hebbian learning)

$$\Delta H = -\left[\Delta x_k \sum_j w_{kj} x_j\right]$$





## **Attractors**



Configuration space is symmetrically divided into two basins of attraction



## Spurious states

#### Hebb

- dynamical system which has attractors (the minima of the energy function)
- desired patterns which have been stored and are called retrieval states

#### Other attractors

- reversed states
- mixture states
- spin glass states



## Stochastic units

#### Biased random decisions

- Replace the binary threshold units by binary stochastic units
- The "temperature" controls the amount of noise
- Decreasing all the energy gaps between configurations is equivalent to raising the noise level
- Simulated annealing

$$P(x_i = 1) = \frac{1}{1 + e^{-\beta(\sum_j w_{ij} x_j)}}$$

$$\beta = \frac{1}{kT}$$

k is the Boltzamnn constant



### Stochastic units

- Probability of the states
  - Boltzmann distribution

Probability of the state

$$P_1 = k e^{-\frac{H_1}{T}}$$

$$\frac{P_1}{P_2} = \frac{k e^{-\frac{H_1}{T}}}{k e^{-\frac{H_1}{T}}} = e^{-\frac{(H_1 - H_2)}{T}}$$

$$H_1 < H_2$$

$$\frac{P_1}{P_2} = e^{-\frac{(H_1 - H_2)}{T}} > 1$$

 $P_1 > P_2$ 

